

$$\dot{x} = f(x), \quad x(0) = x_0$$

x - may be vector of states
 f - may be nonlinear function.

$\dot{x} = Ax, \quad x(0) = x_0$ is much simpler for matrix A .
system of first-order linear differential Eq's.

$$x(t) = e^{At} x_0 \quad \dots \text{different class.}$$

We are interested in numerically solving this, by
starting with x_0 and iterating to
get $x_0 \rightarrow x_1 \rightarrow x_2 \rightarrow \dots \rightarrow x_N$. (trajectory)

Forward Euler:

$$\frac{x_{k+1} - x_k}{\Delta t} \approx \dot{x} = f(x_k) \implies$$

$$\text{If } \dot{x} = Ax \implies$$

$$x_{k+1} = x_k + \Delta t f(x_k)$$

$$x_{k+1} = (\underbrace{I + \Delta t A}_{\text{identity matrix}}) x_k$$

(not very stable)

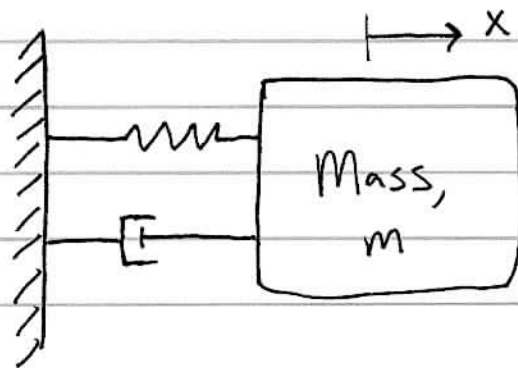
Backward (Implicit) Euler:

$$\frac{x_{k+1} - x_k}{\Delta t} \approx f(x_{k+1}) \implies x_{k+1} = x_k + \Delta t f(x_{k+1})$$

$$\text{if } \dot{x} = Ax \implies x_{k+1} = x_k + A \Delta t x_{k+1}$$

$$\implies x_{k+1} = (I - A \Delta t)^{-1} x_k \quad \text{better stability.}$$

Spring - Mass - Damper



$$m\ddot{x} = -kx - c\dot{x}$$

$$m\ddot{x} + kx + c\dot{x} = 0$$

$$\ddot{x} + \frac{k}{m}x + \frac{c}{m}\dot{x} = 0$$

If $\omega_0 = \sqrt{\frac{k}{m}}$ natural frequency

$$\zeta = \frac{c}{2\sqrt{km}}$$
 damping ratio.

$$\ddot{x} + 2\zeta\omega_0\dot{x} + \omega_0^2x = 0$$

Second order linear differential equation.

$$\left. \begin{aligned} \dot{x} &= v \\ \dot{v} &= -2\zeta\omega_0 v - \omega_0^2 x \end{aligned} \right\} \frac{d}{dt} \begin{bmatrix} x \\ v \end{bmatrix} = \underbrace{\begin{bmatrix} 0 & 1 \\ -\omega_0^2 & -2\zeta\omega_0 \end{bmatrix}}_A \begin{bmatrix} x \\ v \end{bmatrix}$$

ω_0 & ζ determine eigenvalues of A ,
hence, the behavior of the system.

Cases: ① Under-damped $\zeta < 1$

system oscillates w/ freq $\omega_d = \omega_0 \sqrt{1 - \zeta^2}$

② Over-damped $\zeta > 1$

③ Critically Damped $\zeta = 1$

Lets code up forward Euler

$$X_{k+1} = (I + A\Delta t) X_k$$

... try $dt = .01$ $T = 10$

... compare w/ RK4

... try $dt = 0.1$, $dt = 0.5$, $dt = 1$, $dt = 2$.

What went wrong?...

Look at $\text{eig}(I + A\Delta t)$.

Next time: • error analysis

• global stability properties

• why is ODE45 so good?

```
clear all

w = 2*pi;
d = .5; % will break for d=20

A = [0 1; -w^2 -2*d*w];

dt = .01; % time step
T = 10; % amount of time to integrate

x0 = [2; 0]; % initial condition

% iterate forward euler
x(:,1) = x0;
t1(1) = 0;
for i=1:T/dt
    t1(i+1) = i*dt;
    x(:,i+1) = (eye(2) + A*dt)*x(:,i);
end

plot(t1,x(1,:))

% compute better integral using build-in Matlab code
[t,y] = ode45(@(t,y) A*y, 0:dt:T,x0);
hold on
plot(t,y(:,1),'r')
```

```
clear all
```

```
w = 2*pi;  
d = 1.75; % will break for d=20
```

```
A = [0 1; -w^2 -2*d*w];
```

```
dt = .1; % time step  
T = 10; % amount of time to integrate
```

```
x0 = [2; 0]; % initial condition
```

```
% iterate forward euler
```

```
xF(:,1) = x0;  
tF(1) = 0;  
for i=1:T/dt  
    tF(i+1) = i*dt;  
    xF(:,i+1) = (eye(2) + A*dt)*xF(:,i);  
end
```

```
plot(tF,xF(1,:), 'k')  
hold on
```

```
% iterate backward euler
```

```
xB(:,1) = x0;  
tB(1) = 0;  
for i=1:T/dt  
    tB(i+1) = i*dt;  
    xB(:,i+1) = inv(eye(2) - A*dt)*xB(:,i);  
end
```

```
plot(tB,xB(1,:), 'b')
```

```
% compute better integral using build-in Matlab code
```

```
[t,y] = ode45(@(t,y) A*y, 0:dt:T,x0);  
hold on  
plot(t,y(:,1), 'r')
```