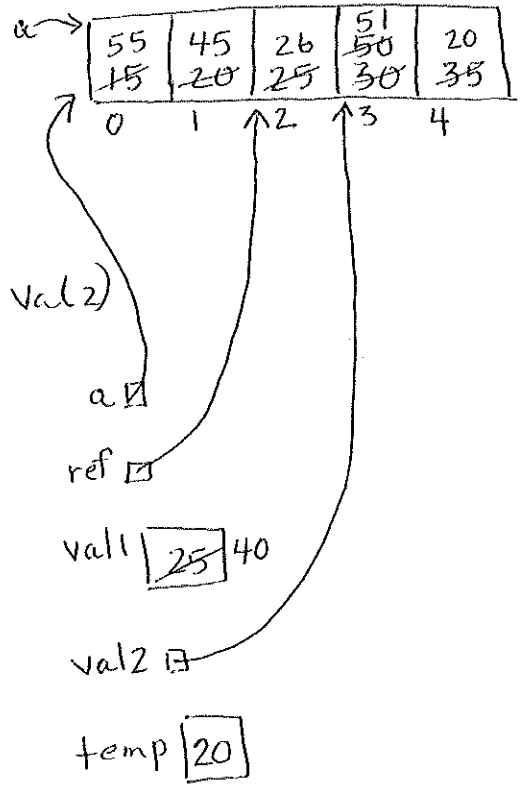


main

```
int a[5] = {15, 20, 25, 30, 35};  
a[4] = messAround(a, a[2], a[3]);
```

```
int messAround(int a[], int val1, int& val2)  
{  
    int temp = a[1];  
    int& ref = a[2];  
    val1 = 40;  
    a[1] = 45;  
    a[3] = 50;  
    val2++;  
    ref++;  
    *a = 55;  
    return temp;  
}
```



Final values in array a: 55 45 26 51 20