

Name: \_\_\_\_\_

Date: \_\_\_\_\_

## WF 4.0: Performance Aims, Objectives, and Goals

v.1

04.05 The SITUATION is	3	1)  1)  1)
04.11 To be ALLOWED, a performance must ...	5	1)  2)  3)  4)  5)
04.19 Ideal AIM FOR GENERALIZED PERFORMANCE ...	2	1)  2)

# Correct:

# Error:

**x1.0** or ÷

Name: \_\_\_\_\_

Date: \_\_\_\_\_

## WF 4.0: Performance Aims, Objectives, and Goals

v.2

04.06 EVENTS BEFORE are	5	1)  1)  1)  1)  1)
04.02 Parts of an IEP OBJECTIVE	5	1)  2)  3)  4)  5)

# Correct:

# Error:

**x1.0** or  $\div$

Name: \_\_\_\_\_

Date: \_\_\_\_\_

## WF 4.0: Performance Aims, Objectives, and Goals

v.3

04.17 PROGRESS PROFICIENCY is ...	3	1)  1)  1)
04.10 Use an ALP whenever ...	2	1)  2)
04.03 Parts of a complete BEHAVIORAL DESCRIPTION (or plan)	5	1)  2)  3)  4)  5)

# Correct:

# Error:

**x1.0** or ÷

Name: \_\_\_\_\_

Date: \_\_\_\_\_

## WF 4.0: Performance Aims, Objectives, and Goals

v.4

04.09	An ALP is an...		
04.14	MAINTENANCE is	3	1) 2) 3)
04.16	INTERMEDIATE PROFICIENCY ensures ...	2	1) 2)
04.18	A behavior is FUNCTIONAL if it ...	4	1) 2) 3) 4)

# Correct:

# Error:

**x1.0** or ÷

Name: \_\_\_\_\_

Date: \_\_\_\_\_

## WF 4.0: Performance Aims, Objectives, and Goals

v.5

04.20 Levels of control over a SKILL ...	3	1)  1)  1)
04.12 In order for AIMS to ensure the new behavior will effectively COMPETE, they must provide...	7	1)  2)  3)  4)  5)  6)  7)

# Correct:

# Error:

**x1.0** or ÷

Name: \_\_\_\_\_

Date: \_\_\_\_\_

## WF 4.0: Performance Aims, Objectives, and Goals

v.6

04.09	An ALP is an...		
04.04	ESTABLISHING CONDITIONS are	4	1) 2) 3) 4)
04.07	EVENTS UNTIL are	5	1) 2) 3) 4) 5)

# Correct:

# Error:

**x1.0** or ÷

Name: \_\_\_\_\_

Date: \_\_\_\_\_

## WF 4.0: Performance Aims, Objectives, and Goals

v.7

04.01 Parts of a BEHAVIORAL OBJECTIVE	4	1)
		1)
		1)
		1)
04.13 TERMINAL PROFICIENCY ensures...	2	1)
		2)
04.08 AIMS should specify a performance which will allow the learner to ...	4	1)
		2)
		3)
		4)

# Correct:

# Error:

**x1.0** or ÷

Name: \_\_\_\_\_

Date: \_\_\_\_\_

## WF 4.0: Performance Aims, Objectives, and Goals

v.8

04.15 RETENTION is	3	1)  1)  1)
04.10 Use an ALP whenever ...	2	1)  2)
04.03 Parts of a complete BEHAVIORAL DESCRIPTION (or plan)	5	1)  2)  3)  4)  5)

# Correct:

# Error:

**x1.0** or ÷