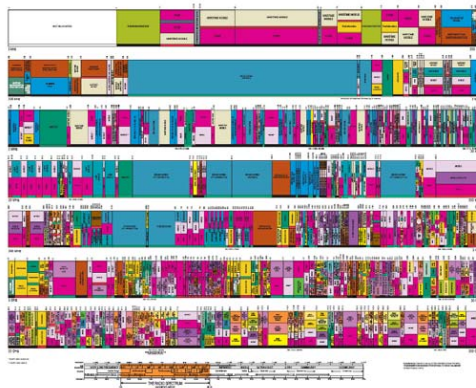


# Digital Communication Systems Engineering with Software-Defined Radio

Di Pu, Alexander M. Wyglinski  
Worcester Polytechnic Institute

## Lecture 19

UNITED  
STATES  
FREQUENCY  
ALLOCATIONS  
THE RADIO SPECTRUM



**Figure :** Frequency Allocation Charts for the U.S. (Courtesy of U.S. Dept. of Commerce, National Telecommunications and Information Administration, Office of Spectrum Management - Oct. 2003).

# Need for Spectrum Regulations

- ▶ Many different wireless devices allocated same range of frequency spectrum
- ▶ Lack of centralized coordination between wireless devices employed in different applications
- ▶ Need to accommodate growing demand for wireless spectrum
- ▶ Without regulations, different wireless devices may unintentional interfere with each other
- ▶ Spectrum regulations dictate the following
  - ▶ Allowable transmit power levels
  - ▶ Frequency masks
  - ▶ Detection threshold for determining unoccupied spectrum

# Electrospace Concept

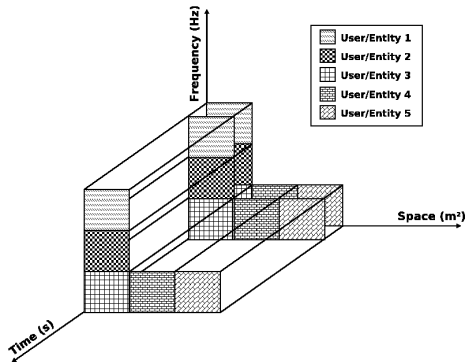


Figure : Schematic of the Electrospace Concept.

A. Attar, O. Holland, H. Aghvami. "Spectrum Access and Sharing." in *Cognitive Radio Communications and Networks: Principles and Practice* (A. M. Wyglinski, M. Nekovee, Y. T. Hou (eds.)), Academic Press, 2009.

# Determining Unoccupied Spectrum

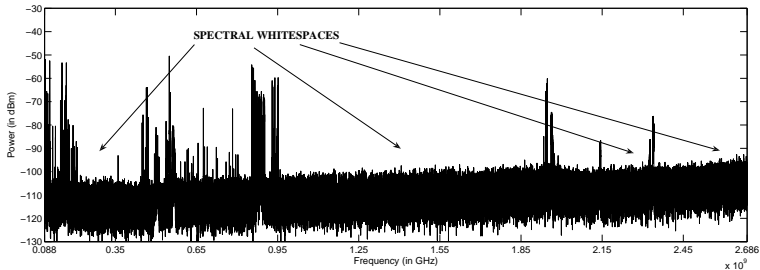


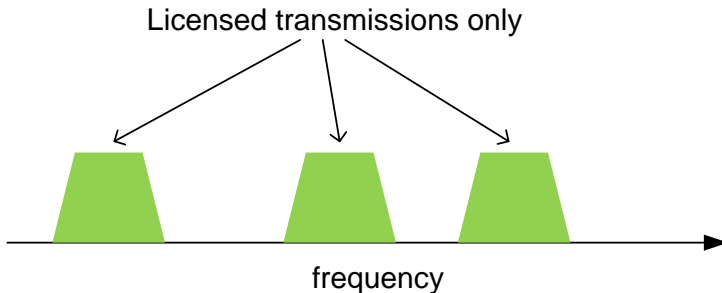
Figure : Spectrum Snapshot from 88 MHz to 2686 MHz Measured on July 11, 2008 in Worcester, MA, USA ( $N42^{\circ}16.36602$ ,  $W71^{\circ}48.46548$ ).

S. Pagadarai, R. Rajbanshi, G. J. Minden, A. M. Wyglinski. "Agile Transmission Techniques." in *Cognitive Radio Communications and Networks: Principles and Practice* (A. M. Wyglinski, M. Nekovee, Y. T. Hou (eds.)), Academic Press, 2009.

# Spectrum Sensing

- ▶ To assess the occupancy of specific frequency band, there exists three commonly used techniques for sensing spectrum:
  - ▶ **Matched Filtering:** Optimal approach to detecting presence of specific signals due to SNR maximization, but effectively requires demodulation of the received signal
  - ▶ **Energy Detection:** Simple implementation based on averaging the frequency bins of an FFT and applying an energy threshold to the result, but possesses substantial probabilities of missed detection and false alarm
  - ▶ **Cyclostationary Detection:** Exploits redundancy and statistical characteristics of an intercepted signal, but at the cost of high computational complexity

# Conventional Spectrum Access



**Figure :** An Example of Conventional Spectrum Allocation. Notice the Absence of Secondary Transmissions in the Licensed Frequency Band.

# Dynamic Spectrum Access Paradigm

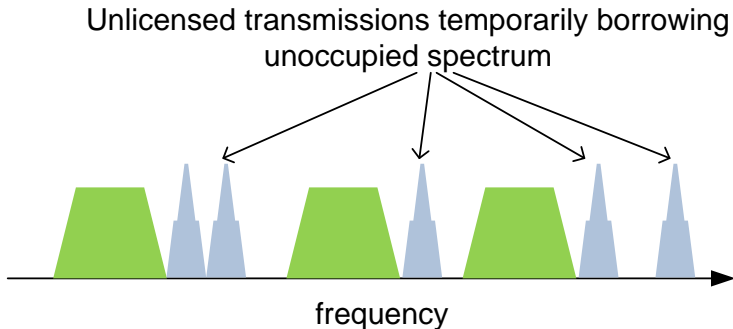
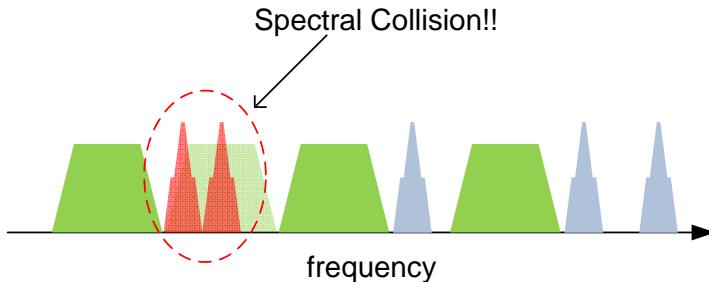


Figure : An Example of Dynamic Spectrum Access.

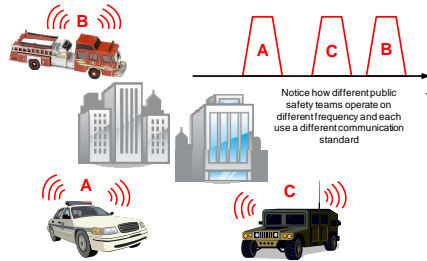


# Must Avoid Spectral Collisions!



**Figure :** An Example of Spectral Collision between Primary and Secondary Transmissions.

# Wireless Interoperability



**Figure :** Example of Interoperability Issues in Emergency Scenarios (with Wireless Spectra Indicated).

A. M. Wyglinski, M. Nekovee, Y. T. Hou. "When Radio Meets Software." in *Cognitive Radio Communications and Networks: Principles and Practice* (A. M. Wyglinski, M. Nekovee, Y. T. Hou (eds.)), Academic Press, 2009.

# Practical Spectrum Sensing Considerations

- ▶ There are several consideration that must be accounted for when conducting a spectrum measurement:
  - ▶ **Sweep Time:** The amount of time necessary to acquire spectrum measurement data over a specific frequency range and resolution is finite
  - ▶ **Resolution Bandwidth:** Being able to accurately characterize the spectrum requires numerous sample points
  - ▶ **Sweep Averaging:** Wireless transmissions are a time-varying phenomena whose spectral characteristics may significantly differ at two separate time instants, thus an averaging of several spectrum sweeps is necessary

# Spectrum Occupancy Decision Making

- ▶ *Hypothesis testing* can be used in making decisions about whether a specific frequency is occupied or not by a signal
- ▶ The following hypothesis test can be employed in this process:

$$\mathcal{H}_0 : y(k) = w(k) \rightarrow \text{Idle}$$

$$\mathcal{H}_1 : y(k) = s(k) + w(k) \rightarrow \text{Occupied}$$

where  $w(k)$  is the noise signal sample and  $s(k)$  is a transmitted signal sample