Alternative Data Models – Toward NoSQL	
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Alternative Data Models • XML Stores • Object-Relational databases • NoSQL databases	
Object-relational impedance mismatch	
When implementing applications we work with objects Databases store data in tables	
Therefore, what does the programmer need to do?	

XML Stores

- The need to store and search complex document structures
- Semi-structured data
 - Incomplete or irregular
 - Some structure
 - Changes rapidly or unpredictably
 - Schema-less/self-describing

XML Document

Do you need a Schema? Where is it?

DTD (Document Type Defintions)

XML Schema

RDF (Resource Description Language)

How do you Process XML Documents?	
DOM – Document Object Model	
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SAX – Simple API for XML	
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Separation of Physical Presentation	
from Logical Structure	
XSL eXtensible Stylesheet Language	
XSLT – XSL Transform	
<xsl:for-each select="stafflist/staff"></xsl:for-each>	
<xsl:value-of select="name/fname"></xsl:value-of> <td></td>	

How do you Search?

• Xpath (XML Path Language)

child::staff

selects the staff elements that are children of root

child::staff[3]

selects the third staff element that is a child of the context node

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- Treating web resources like a structured data
- Data interchange
- XML standard formats

XML Query Languages

where <staff>

<salary>\$S</salary>

</staff>

in "http://www.dreamhome.co.uk/staff.xml"

\$S > 30000

construct < Iname > \$L < / Iname >

XQuery	
doc("staff_list.xml")/stafflist/staff[1]//staffno	
doc("staff_list.xml")/stafflist/staff[1 to 2]/staffno	
doc("staff_list.xml")/stafflist/staff[@branchNo= "B0005"]/lname	
	J
]
How does PostgreSQL support XML?	
XMLPARSE (DOCUMENT ' xml</td <td></td>	
version="1.0"?> <book><title>Manual</title><ch apter=""></ch></book> ')	
XMLPARSE (CONTENT 'abc <foo>bar</foo> cbar>foo')	
, , ,	
]
SELECT xmlelement(name foo, xmlattributes('xyz' as bar),	
xmlelement(name abc), xmlcomment('test'),	
xmlelement(name xyz));	
xmlelement	
<foo bar="xyz"><abc></abc><!--test--><xyz></xyz></foo>	

```
SELECT xmlforest(table_name, column_name)
FROM information_schema.columns
WHERE table_schema = 'pg_catalog';
<table_name>pg_authid</table_name><column_name>rolname</column_name> <table_name>pg_authid</table_name><column_name>rolsuper</column_name> ...
xpath(xpath, xml [, nsarray])
SELECT xpath('/my:a/text()', myxml);
   "firstName": "John",
"lastName": "Smith",
   "age": 25,
"address": {
"streetAddress": "21 2nd Street",
"city": "New York",
"state": "NY",
"postalCode": 10021
   "phoneNumbers": [
         "type": "home",
"number": "212 555-1234"
         "type": "fax",
"number": "646 555-4567"
```

JSON – Javascript Object Notation		
	,	
	,	
Use In AJAX Programming (Javascript		
example)		

```
var my_JSON_object = {};
var http_request = new XMLHttpRequest();
http_request.open("GET", url, true);
http_request.onreadystatechange = function () {
        var done = 4, ok = 200;
        if (http_request.readyState == done && http_request.status == ok) {
                 my_JSON_object = JSON.parse(http_request.responseText);
http_request.send(null);
```

NoSQL Databases

- Document-style stores – key-value pairs PLUS document playload
 - (Key, Value) → payload_blob
- Key-value stores (Key, Value) → [key->payload_blob, key→ paylaod_blob, ...]

Observations Record at a time processing of data Steps 1. Given a key go grab some (semi-structured) data 2. Process the data 3. Find another key and goto 1 NO STRUCTURED QUERY LANGUAGE (a step backwards?)	
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Why NoSQL	
Performance argument	
Flexibility argument	
	-
(see Stonebraker, 2010)	
AWS DynamoDB	-
ManagedScalable	
• Fast	
Durable and Highly AvailableFlexible	
• Low cost	
Distributed!	

Some System Assumptions

- · Query model
 - Simple read and write
 - State in binary objects identified by a key
- ACID (Atomicity, Consistency, Isolation, Durability)
 - Full ACID properties are given up
- Efficiency

Data Model

• No Schema!

Primary Key

- 1. Hash Type Primary Key
- 2. Hash and Range Type Primary Key

For the power data what would be the primary keys?

Data Types • Scalar data types - Number - String - Binary • Multi-valued types - String set - Number set - Binary set	
In Summary 1. Tables - Create / update / delete tables 2. Items - Add / update / delete items 3. Attributes	
 Query Read and Consistency Multiple items of each item are kept Two kinds of reads: Eventually consistent reads Strongly consistent reads 	

Updates and Concurrency Control

- "Lost update" problem
- Two possible solutions:
 - Conditional write
 - Atomic counter

Alternative Data Models –
Toward NoSQL (continued

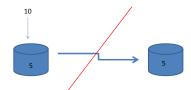
CAP Theorem*

Consistency – Availability – Partition Tolerance Distributed systems requiring always-on, highly available operation cannot guarantee the illusion of coherent, consistent single-system operation in the presence of network partitions, which cut communication between active servers.

*Bailis, P. and Ghodsi, A. (2013). Eventual consistency today. Comm. of the ACM, 58(5), 55-63.

Eventual Consistency

If no additional updates are made to a given item, all reads to that item will return the same value



Two Properties of Distributed Systems

- Safety property A guarantee that "nothing bad happens."
- Liveness property A guarantee that "something good eventually happens."

Key Questions

- How eventual is eventual consistency? (How long will it take for writes to become visible by readers?)
- How should one program under eventual consistency?
- Is it possible to provide strong guarantees than eventual consistency without losing its benefits?

How eventual is eventual consistency?

- Given a workload measure the time to propagate writes
- Research shows that eventual consistency is often strongly consistent ...

-	

How to program eventual consistency?

- You assume that the value for a given data item is correct
 - BUT, if you find out later that it is not you compensate to correct things

ATM Example

Transaction - T1 in USA

Transaction - T2 - China

Time1 - Balance \$500.00 Time2 - Withdraw \$400.00

Balance \$500.00 Withdraw \$400.00

Time3 - Balance \$100.00

Balance \$100.00

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Balance \$500.00 Withdraw \$400.00 Balance \$100.00

Oh no! But who wins in the end?

How to Handle this?

• A socio-technical system which

Maximze B-RC

- **B** Benefit of weak consistency (availability and low latency)
- **R** Rate of anomalies
- C Cost of each anomaly

Application-Specific

- Too many overdrafts might cause customers to leave the system
- Propagating status updates slowly might cause users to leave a social network site
- Application logic for handling the inconsistencies needs to be written and may be difficult

Is it possible to provide strong guarantees than eventual consistency without losing its benefits?

• Probably coming soon ...

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Multiple items of each item are kept
Two kinds of reads:
 Eventually consistent reads Strongly consistent reads

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