Ling 566 Oct 3, 2013

> Feature Structures Headed Rules, Trees

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### Overview

- Review: problems with CFG, modeling
- Feature structures, unification (pizza)
- Features for linguistic description
- Reformulate grammar rules
- Notion of head/headedness
- Licensing of trees
- Reading questions

## Our Goals

- Descriptive, generative grammar
  - Describing English (in this case)
  - Generating all possible well-formed sentences (and no ill-formed ones)
  - Assigning appropriate structures
- Design/discover an appropriate \*type\* of model (through incremental improvement)
- Create a particular model (grammar fragment) for English

Problems with Context-Free Grammar (atomic node labels)

- Potentially arbitrary rules
- Gets clunky quickly with cross-cutting properties
- Not quite powerful enough for natural languages

Solution: Replace atomic node labels with feature structures.

#### **Cross-cutting Grammatical Properties**

	3rd singular subject	plural subject
direct object NP	denies	deny
no direct object NP	disappears	disappear

#### Feature Structure Descriptions

# $\begin{bmatrix} FEATURE_1 & VALUE_1 \\ FEATURE_2 & VALUE_2 \\ & & \\ FEATURE_n & VALUE_n \end{bmatrix}$

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#### A Pizza Type Hierarchy



TYPE	FEATURES/VALUES	IST
pizza-thing		
pizza	$\begin{bmatrix} CRUST & \left\{ thick, thin, stuffed \right\} \\ TOPPINGS & topping-set \end{bmatrix}$	pizza-thing
topping-set	OLIVES $\{+, -\}$ ONIONS $\{+, -\}$ MUSHROOMS $\{+, -\}$	pizza-thing
vegetarian		topping-set
non- vegetarian	SAUSAGE $\{+, -\}$ PEPPERONI $\{+, -\}$ HAM $\{+, -\}$	topping-set

#### Type Hierarchies

A type hierarchy....

- ... states what kinds of objects we claim exist (the types)
- ... organizes the objects hierarchically into classes with shared properties (the type hierarchy)
- ... states what general properties each kind of object has (the feature and feature value declarations).

#### Pizza Descriptions and Pizza Models



How many pizza models (by definition, fully resolved) satisfy this description?

{<CRUST, thick>, <TOPPINGS, { <OLIVES, +>, <ONIONS, +>, <MUSHROOMS, +>}>}

{<CRUST, thick>, <TOPPINGS, { <OLIVES, +>, <ONIONS, +>, <MUSHROOMS, ->}>}



Answer: 2

#### Pizza Descriptions and Pizza Models



How many pizzas-in-the-world do the pizza models correspond to?

Answer: A large, constantly-changing number.

#### Pizza Descriptions and Pizza Models



'type'/'token' distinction applies to sentences as well







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 $=\phi$ 

#### A New Theory of Pizzas







#### Identity Constraints (tags)







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「pizza





## Why combine constraints?

- The pizza example illustrates how unification can be used to combine information from different sources.
- In our grammar, information will come from lexical entries, grammar rules, and general principles.

Linguistic Application of Feature Structures: Making the Mnemonic Meaningful

What do these CFG categories have in common?

NP & VP: are both phrases

N & V: are both words

NP & N: are both 'nouny'

VP & V: are both 'verby'

#### The Beginnings of Our Type Hierarchy



#### A Feature for Part of Speech

$$NP = \begin{bmatrix} phrase \\ HEAD & noun \end{bmatrix}$$

$$\left\langle \text{bird}, \begin{bmatrix} word \\ \text{HEAD} & noun \end{bmatrix} \right\rangle$$

#### Type Hierarchy for Parts of Speech I



#### Type Hierarchy for Parts of Speech II



#### A Feature for Valence



$$TV = \begin{bmatrix} word \\ HEAD & verb \\ VAL & [COMPS & str] \end{bmatrix}$$

$$DTV = \begin{bmatrix} word \\ HEAD & verb \\ VAL & [COMPS & dtr] \end{bmatrix}$$

#### Underspecification

$$V = \begin{bmatrix} word \\ HEAD & verb \end{bmatrix}$$
$$VP = \begin{bmatrix} phrase \\ HEAD & verb \end{bmatrix}$$

[HEAD verb]

#### Another Valence Feature



#### SPR and Verbs



#### S and NP

$$\begin{bmatrix} VAL & \begin{bmatrix} COMPS & itr \\ SPR & + \end{bmatrix} \end{bmatrix}$$

- We created a monster
- our creation of a monster

#### Type Hierarchy So Far



Reformulating the Grammar Rules I Which Ch 2 rules do these correspond to? Head-Complement Rule I:

$$\begin{bmatrix} phrase \\ VAL \begin{bmatrix} COMPS & itr \\ SPR & - \end{bmatrix} \rightarrow \mathbf{H} \begin{bmatrix} word \\ VAL \begin{bmatrix} COMPS & itr \\ SPR & - \end{bmatrix} \end{bmatrix}$$

Head Complement Rule 2:

$$\begin{bmatrix} phrase \\ VAL \begin{bmatrix} COMPS & itr \\ SPR & - \end{bmatrix} \rightarrow \mathbf{H} \begin{bmatrix} word \\ VAL \begin{bmatrix} COMPS & str \\ SPR & - \end{bmatrix} NP$$

Head Complement Rule 3:

$$\begin{bmatrix} phrase \\ VAL & \begin{bmatrix} COMPS & itr \\ SPR & - \end{bmatrix} \end{bmatrix} \rightarrow \mathbf{H} \begin{bmatrix} word \\ VAL & \begin{bmatrix} COMPS & dtr \\ SPR & - \end{bmatrix} \end{bmatrix} \text{ NP NP}$$

#### Reformulating the Grammar Rules II

Head-Specifier Rule 1: $\begin{bmatrix} phrase \\ VAL \begin{bmatrix} COMPS & itr \\ SPR & + \end{bmatrix} \end{bmatrix} \rightarrow \begin{bmatrix} NP \\ HEAD \begin{bmatrix} AGR & 1 \end{bmatrix} \end{bmatrix}$  $H \begin{bmatrix} phrase \\ HEAD \begin{bmatrix} verb \\ AGR & 1 \end{bmatrix} \\ VAL \begin{bmatrix} SPR & - \end{bmatrix} \end{bmatrix}$ 

#### Head-Specifier Rule 2:

 $\begin{bmatrix} phrase \\ VAL \begin{bmatrix} COMPS & itr \\ SPR & + \end{bmatrix} \rightarrow D \mathbf{H} \begin{bmatrix} phrase \\ HEAD & noun \\ VAL \begin{bmatrix} SPR & - \end{bmatrix} \end{bmatrix}$ 

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#### Reformulating the Grammar Rules III

#### Non-Branching NP Rule



#### Head-Modifier Rule



**Coordination Rule** 

$$1 \rightarrow 1^{+} \begin{bmatrix} word \\ HEAD & conj \end{bmatrix} 1$$

#### Advantages of the New Formulation

- Subject-verb agreement is stipulated only once (where?)
- Common properties of verbs with different valences are expressed by common features (for example?)
- Parallelisms across phrase types are captured (for example?)

#### Disadvantages of the New Formulation

- We still have three head complement rules
- We still have two head specifier rules
- We only deal with three verb valences (Which ones? What are some others?)
- The non-branching rule doesn't really do any empirical work
- Others?

## Heads

- Intuitive idea: A phrase typically contains a word that determines its most essential properties, including
  - where it occurs in larger phrases, and
  - what its internal structure is
- This is called the head
- The term "head" is used both for the head word in a phrase and for all the intermediate phrases containing that word
- NB: Not all phrases have heads

#### Formalizing the Notion of Head

- Expressions have a feature HEAD
- HEAD's values are of type pos
- For HEAD values of type *agr-cat*, HEAD's value also includes the feature AGR
- Well-formed trees are subject to the Head Feature Principle

#### The Head Feature Principle

- Intuitive idea: Key properties of phrases are shared with their heads
- The HFP: In any headed phrase, the HEAD value of the mother and the head daughter must be identical.
- Sometimes described in terms of properties "percolating up" or "filtering down", but this is just metaphorical talk

#### A Tree is Well-Formed if ...

- It and each subtree are licensed by a grammar rule or lexical entry
- All general principles (like the HFP) are satisfied.
- NB: Trees are part of our model of the language, so all their features have values (even though we will often be lazy and leave out the values irrelevant to our current point).



## Do phrases that are not headed have HEAD features?

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#### Which rule licenses each node?



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#### A Question:

Since the lexical entry for swim below has only [NUM pl] as the value of AGR, how did the tree on the previous slide get [PER 3rd] in the AGR of swim?



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- Next time: Valence and agreement

• What's the difference between these two?



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- Why use [SPR +] to mean "Don't need a specifier (anymore)"? Does that mean all expressions need specifiers?
- Why do we need [SPR +] on determiners?
- Why do we need [SPR -] on verbs?
- Why do we need [SPR -] on VPs?
- How do the values of SPR on the daughters "resolve" to the value of SPR on the mother in the case of e.g., NP and VP?

- Why isn't the value of COMPS on a verb inherited by the VP?
- Why do we need [COMPS itr] on phrases? on nouns?
- If [COMPS itr] is all over the place, why do we have to keep writing it? Can't we just make it the default?
- I would imagine that we would want S to be SPR so that we could have complementizers in the specifier?

- How do we handle mass nouns in the Ch 3 grammar?
- How do we handle nouns of ambiguous number like fish or sheep in the Ch 3 grammar? With a list-valued NUM feature?
- Now that the HCRs don't specify a HEAD value, how do we avoid over-generating and getting things like NOM -> N NP NP?

- Why are sentences headed by a verb? What 'verby' properties are passed up to the sentence level?
- How could we handle a language that has head-final VP but head-initial PP?

- Why no identity tags in 51?
- Why are there five nodes in the tree for 'they swim' ((67) on p.82)?
- When can we use abbreviations in the trees/ rules/lexical entries?



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- Is the Ch 3 grammar only amenable to bottom-up processing?
- Practical applications have to deal with ungrammatical input; how do we do a "best effort" parse in that case?