

# Introduction to Deep Processing Techniques for NLP

Deep Processing Techniques for NLP

Ling 571

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# Roadmap

- Motivation:
  - Applications
- Language and Thought
- Knowledge of Language
  - Cross-cutting themes
    - Ambiguity, Evaluation, & Multi-linguality
- Course Overview

# Motivation: Applications

- Applications of Speech and Language Processing
  - Call routing
  - Information retrieval
  - Question-answering
  - Machine translation
  - Dialog systems
  - Spell- , Grammar- checking
  - Sentiment Analysis
  - Information extraction....

# Building on Many Fields

- Linguistics: Morphology, phonology, syntax, semantics,...
- Psychology: Reasoning, mental representations
- Formal logic
- Philosophy (of language)
- Theory of Computation: Automata,...
- Artificial Intelligence: Search, Reasoning, Knowledge representation, Machine learning, Pattern matching
- Probability..

# Language & Intelligence

- Turing Test: (1950) – Operationalize intelligence
  - Two contestants: human, computer
  - Judge: human
  - Test: Interact via text questions
  - Question: Can you tell which contestant is human?
- Crucially requires language use and understanding

# Limitations of Turing Test

- ELIZA (Weizenbaum 1966)
  - Simulates Rogerian therapist
    - User: You are like my father in some ways
    - ELIZA: WHAT RESEMBLANCE DO YOU SEE
    - User: You are not very aggressive
    - ELIZA: WHAT MAKES YOU THINK I AM NOT AGGRESSIVE...
  - Passes the Turing Test!! (sort of)
  - “You can fool some of the people....”
- Simple pattern matching technique
- True understanding requires deeper analysis & processing

# Turing Test Revived

- “On the web, no one knows you’re a....”
  - Problem: ‘bots’
    - Automated agents swamp services
    - Challenge: Prove you’re human
- Test: Something human can do, ‘bot can’t
- Solution: CAPTCHAs
  - Distorted images: trivial for human; hard for ‘bot\*
- Key: Perception, not reasoning

# Knowledge of Language

- What does HAL (of 2001, A Space Odyssey) need to know to converse?
- *Dave: Open the pod bay doors, HAL.*
- *HAL: I'm sorry, Dave. I'm afraid I can't do that.*



# Knowledge of Language

- What does HAL (of 2001, A Space Odyssey) need to know to converse?
  - *Dave: Open the pod bay doors, HAL.*
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- Phonetics & Phonology (Ling 450/550)
  - Sounds of a language, acoustics
  - Legal sound sequences in words

# Knowledge of Language

- What does HAL (of 2001, A Space Odyssey) need to know to converse?
  - *Dave: Open the pod bay doors, HAL.*
  - *HAL: I'm sorry, Dave. I'm afraid I can't do that.*
- Morphology (Ling 570)
  - Recognize, produce variation in word forms
  - Singular vs. plural: Door + sg: -> door; Door + plural -> doors
  - Verb inflection: Be + 1<sup>st</sup> person, sg, present -> am

# Knowledge of Language

- What does HAL (of 2001, A Space Odyssey) need to know to converse?
  - *Dave: Open the pod bay doors, HAL.*
  - *HAL: I'm sorry, Dave. I'm afraid I can't do that.*
- Part-of-speech tagging (Ling 570)
  - Identify word use in sentence
  - Bay (Noun) --- Not verb, adjective

# Knowledge of Language

- What does HAL (of 2001, A Space Odyssey) need to know to converse?
  - *Dave: Open the pod bay doors, HAL.*
  - *HAL: I'm sorry, Dave. I'm afraid I can't do that.*
- Syntax
  - (Ling 566: analysis;
    - Ling 570 – chunking; Ling 571- parsing)
  - Order and group words in sentence
    - I'm I do , sorry that afraid Dave I can't.

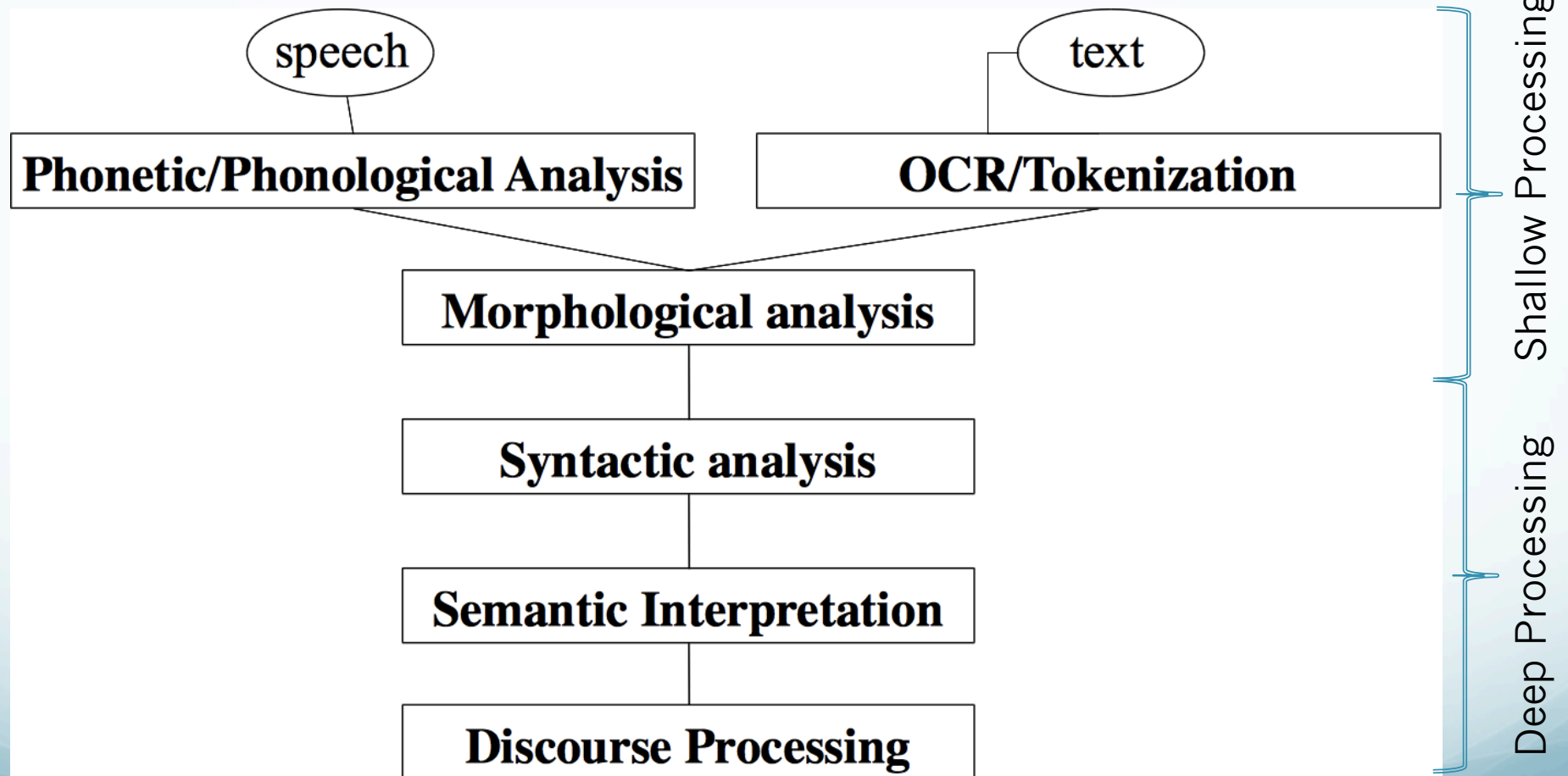
# Knowledge of Language

- What does HAL (of 2001, A Space Odyssey) need to know to converse?
  - *Dave: Open the pod bay doors, HAL.*
  - *HAL: I'm sorry, Dave. I'm afraid I can't do that.*
- Semantics (Ling 571)
  - Word meaning:
    - individual (lexical), combined (compositional)
  - ‘Open’ : AGENT **cause** THEME to become *open*;
  - ‘pod bay doors’ : (pod bay) doors

# Knowledge of Language

- What does HAL (of 2001, A Space Odyssey) need to know to converse?
  - *Dave: Open the pod bay doors, HAL.* (request)
  - *HAL: I'm sorry, Dave. I'm afraid I can't do that.* (statement)
- Pragmatics/Discourse/Dialogue (Ling 571)
  - Interpret utterances in context
  - Speech act (request, statement)
  - Reference resolution: I = HAL; that = 'open doors'
  - Politeness: I'm sorry, I'm afraid I can't

# Language Processing Pipeline



# Shallow vs Deep Processing

- Shallow processing (Ling 570)
  - Usually relies on surface forms (e.g., words)
    - Less elaborate linguistics representations
  - E.g. HMM POS-tagging; FST morphology
- Deep processing (Ling 571)
  - Relies on more elaborate linguistic representations
    - Deep syntactic analysis (Parsing)
    - Rich spoken language understanding (NLU)



# Cross-cutting Themes

- Ambiguity
  - How can we select among alternative analyses?
- Evaluation
  - How well does this approach perform:
    - On a standard data set?
    - When incorporated into a full system?
- Multi-linguality
  - Can we apply this approach to other languages?
  - How much do we have to modify it to do so?

# Ambiguity

- “I made her duck”
- Means....

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- Means....
  - I caused her to duck down
  - I made the (carved) duck she has
  - I cooked duck for her
  - I cooked the duck she owned
  - I magically turned her into a duck

# Ambiguity: POS

- “I made her duck”

- Means....

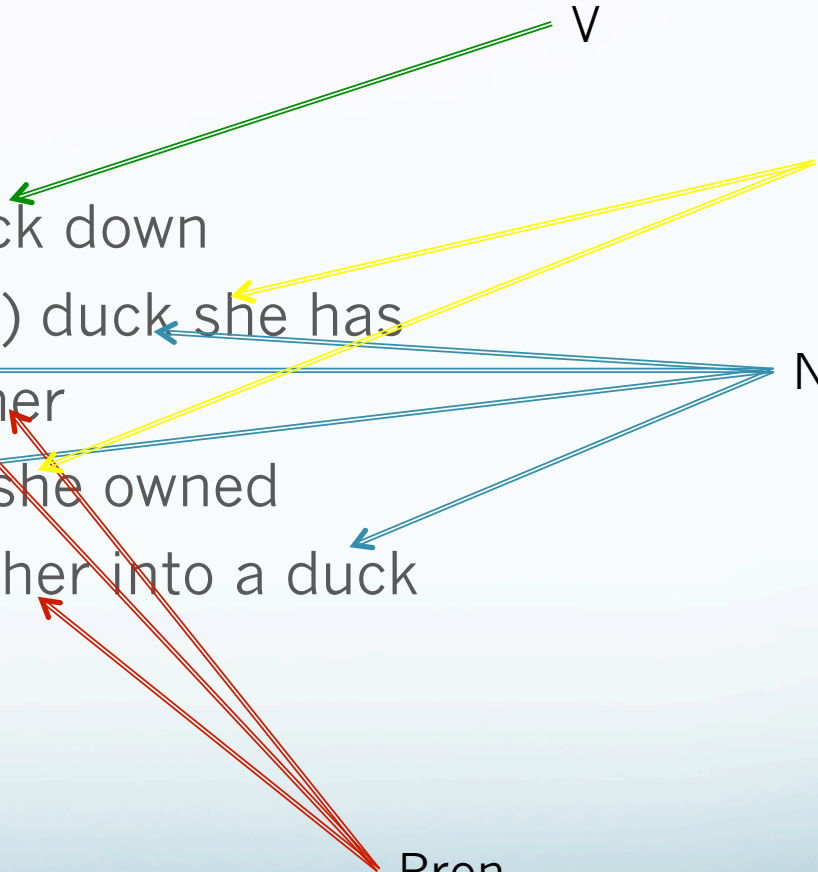
- I caused her to duck down
- I made the (carved) duck she has
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V

Poss

N

Pron



# Ambiguity: Syntax

- “I made her duck”
- Means....
  - I made the (carved) duck she has
    - ((VP (V made) (NP (POSS her) (N duck))))
  - I cooked duck for her
    - ((VP (V made) (NP (PRON her)) (NP (N (duck))))

# Ambiguity: Semantics

- “I made her duck”
- Means....
  - I caused her to duck down
    - Make: AG **cause** TH to do sth
  - I cooked duck for her
    - Make: AG cook TH for REC
  - I cooked the duck she owned
    - Make: AG cook TH
  - I magically turned her into a duck
    - Duck: animal
  - I made the (carved) duck she has
    - Duck: duck-shaped figurine

# Ambiguity

- Pervasive
- Pernicious
- Particularly challenging for computational systems
- Problem we will return to again and again in class

# Course Information

- <http://courses.washington.edu/ling571>



# Syntax

Ling 571  
Deep Processing Techniques for Natural Language Processing  
January 5, 2015

# Roadmap

- Sentence Structure
  - Motivation: More than a bag of words
    - Constituency
- Representation:
  - Context-free grammars
    - Formal definition of context free grammars
    - Chomsky hierarchy
    - Why not finite state?
  - Aside: Context-sensitivity

# More than a Bag of Words

- Sentences are structured:
  - Impacts meaning:
    - Dog bites man vs man bites dog
  - Impacts acceptability:
    - Dog man bites

# Constituency

- Constituents: basic units of sentences
  - word or group of words that acts as a single unit
- Phrases:
  - Noun phrase (NP), verb phrase (VP), prepositional phrase (PP), etc
  - Single unit: type determined by head (e.g., N->NP)

# Constituency

- How can we tell what units are constituents?
- On September seventeenth, I'd like to fly from Sea-Tac Airport to Denver.

# Constituency

- How can we tell what units are constituents?
- On September seventeenth, I'd like to fly from Sea-Tac Airport to Denver.
  - September seventeenth
  - On September seventeen
  - Sea-Tac Airport
  - from Sea-Tac Airport

# Constituency Testing

- Appear in similar contexts
  - PPs, NPs, PPs
- Preposed or Postposed constructions
  - On September seventeenth, I'd like to fly from Sea-Tac Airport to Denver.
  - I'd like to fly from Sea-Tac Airport to Denver on September seventeenth.
  - Must move as unit
    - \*On I'd like to fly September seventeenth from Sea-Tac Airport to Denver.
    - \*I'd like to fly on September from Sea-Tac airport to Denver seventeenth.

# Representing Sentence Structure

- Captures constituent structure
  - Basic units
    - Phrases
  - Subcategorization
    - Argument structure
      - Components expected by verbs
- Hierarchical

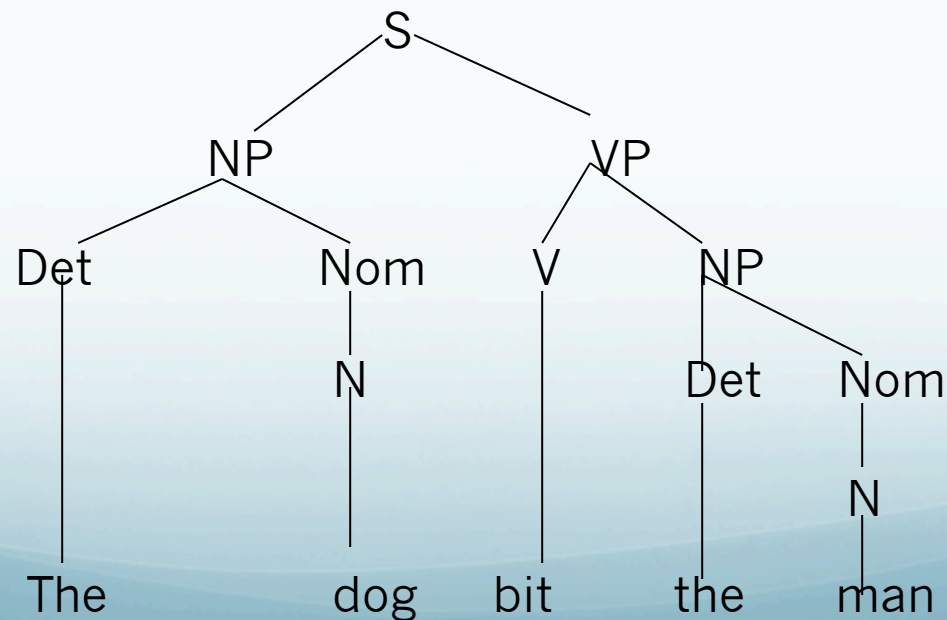


# Representation: Context-free Grammars

- CFGs: 4-tuple
  - A set of terminal symbols:  $\Sigma$
  - A set of non-terminal symbols:  $N$
  - A set of productions  $P$ : of the form  $A \rightarrow \alpha$ 
    - Where  $A$  is a non-terminal and  $\alpha$  in  $(\Sigma \cup N)^*$
  - A designated start symbol  $S$
- $L = \{w \mid w \text{ in } \Sigma^* \text{ and } S \Rightarrow^* w\}$ 
  - Where  $S \Rightarrow^* w$  means  $S$  derives  $w$  by some seq

# Representation: Context-free Grammars

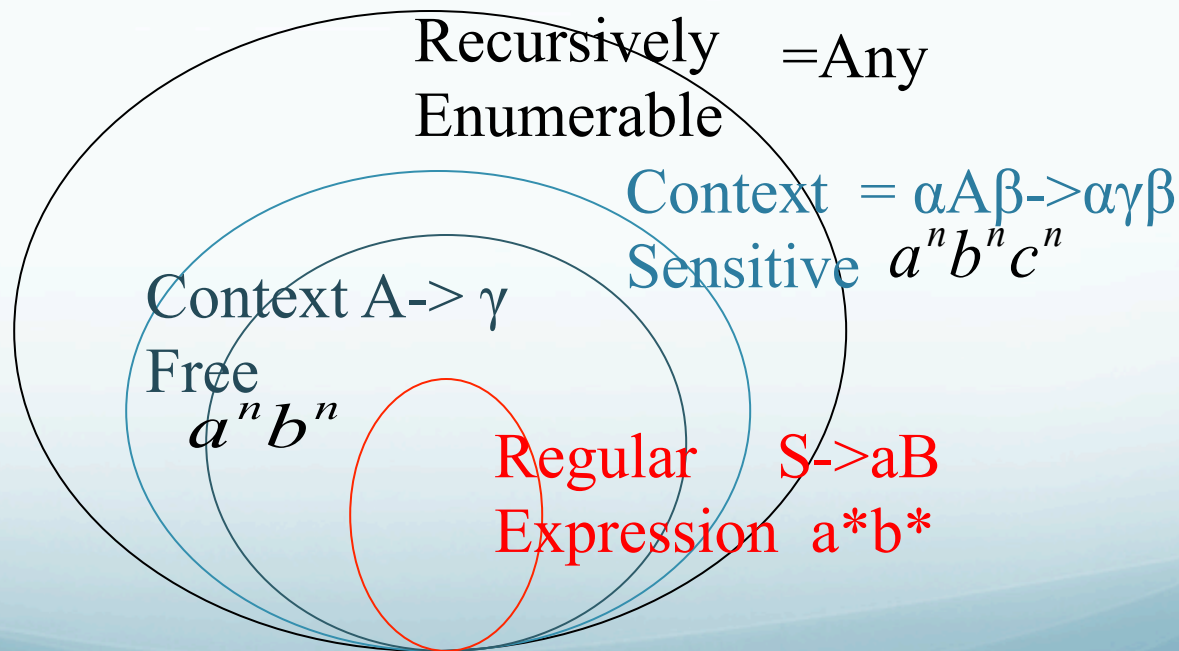
- Partial example
  - $\Sigma$ : the, cat, dog, bit, bites, man
  - N: NP, VP, AdjP, Nom, Det, V, N, Adj,
  - P:  $S \rightarrow NP VP$ ;  $NP \rightarrow Det Nom$ ;  $Nom \rightarrow N Nom | N$ ;  
 $VP \rightarrow V NP$ ,  $N \rightarrow cat$ ,  $N \rightarrow dog$ ,  $N \rightarrow man$ ,  $Det \rightarrow the$ ,  $V \rightarrow bit$ ,  
 $V \rightarrow bites$
  - S



# Sentence-level Knowledge: Syntax

- Different models of language
  - Specify the expressive power of a formal language

Chomsky  
Hierarchy



# Representing Sentence Structure

- Why not just Finite State Models?
  - Cannot describe some grammatical phenomena
  - Inadequate expressiveness to capture generalization
- Center embedding
  - Finite State:  $A \rightarrow w^*; A \rightarrow w^*B$
  - Context-Free:  $A \Rightarrow \alpha A \beta$ 
    - Allows recursion
      - The luggage arrived.
      - The luggage that the passengers checked arrived.
      - The luggage that the passengers that the storm delayed checked arrived.

# Parsing Goals

- Accepting:
  - Legal string in language?
    - Formally: rigid
    - Practically: degrees of acceptability
- Analysis
  - What structure produced the string?
    - Produce one (or all) parse trees for the string
- Will develop techniques to produce analyses of sentences
  - Rigidly accept (with analysis) or reject
  - Produce varying degrees of acceptability