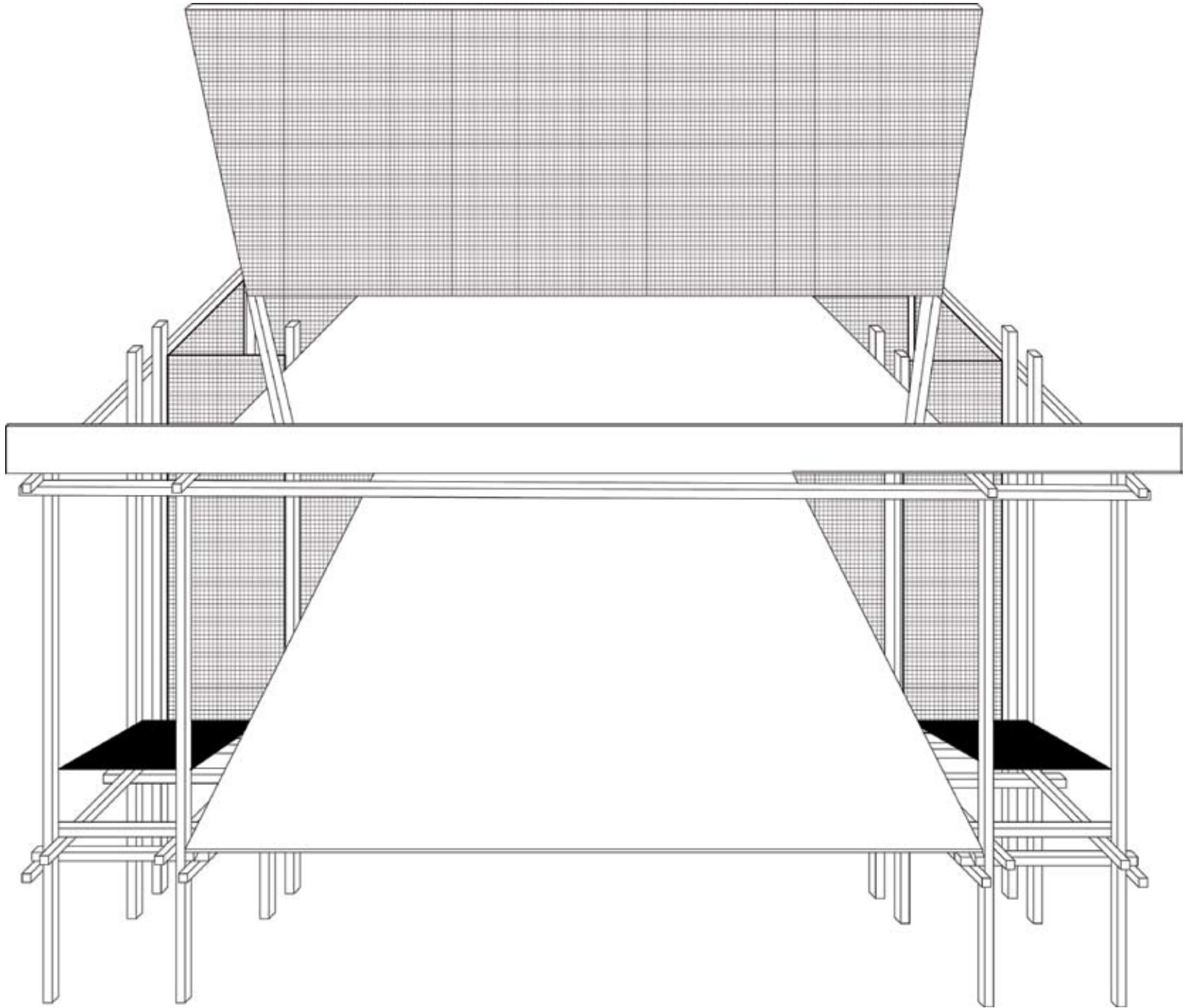


# Project: What Can You Get For a Dollar?

## Night Market Furnitures Installation Guide



Number of People Recommended for Assembly: 2-3

### Parts:

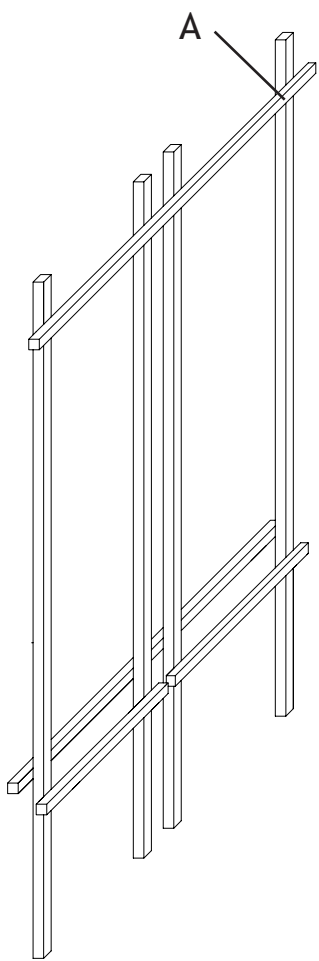
- 4 Pre-constructed vertical support structures
- 8 2' 2x2 boards
- 4 10' 2x2 boards
- 2 Shelves
- Pre-constructed roof
- 4 Cloth panels
- 2 250-watt lights
- 1 500-watt light
- 2 1/2x4 boards to support the lightbox lights
- 2 Hanging "story" elements
- Game board
- 1/4 inch bolts, washers and nuts

**Note:** To disassemble the structure simply reverse the assembly process. All of the pieces break down into flat structures that can be stacked upon each other.

### Design Concept:

The concept for this design is to raise awareness of the Danny Woo Garden and to promote community activism in the International District through an interactive gamebooth. With the title "What can you get for a Dollar?", the game is intended to be used as a fundraiser for Inter\*Im or other community associations, where users donate a dollar and in return they play for a prize. The prizes in turn would be certificates redeemable at nearby restaurants or shops, to promote local business. The Asian-influenced design of the booth is based upon architecture from the Danny Woo Garden and the game itself is intended to engage multiple generations of International District residents.

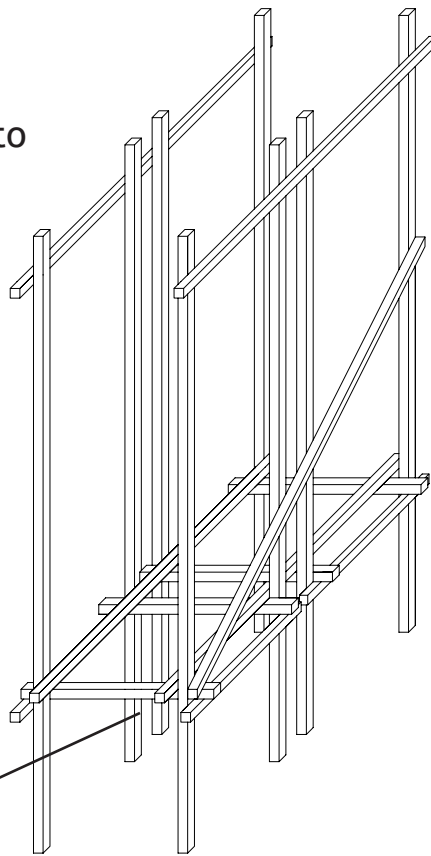
A collaborative project of Cultural Landscape Studio (Department of Landscape Architecture, University of Washington) and WILD Youth Program (International District Housing Alliance). Instructor: Jeff Hou; Youth Facilitators: Guihui Yuan, Carmen Cruz; WILD Program: Joyce Pisanont, Alan Lee, Amalia Gonzalez-Kahn. Autumn 2006. Design Team: [Insert names of UW and WILD students here (12 pt)]



**Step 1:**

Locate the structures labeled 1 and 2, similar to the one pictured to the left.

**Note:** Structure numbers can be found along the top horizontal beam (A).



**Step 2:**

Stand pieces 1 and 2 vertically so that the side with two horizontal beams is closest to the ground.

**Step 3:**

Align the pieces so that the number on each structure is directly facing the corresponding number on the other structure.

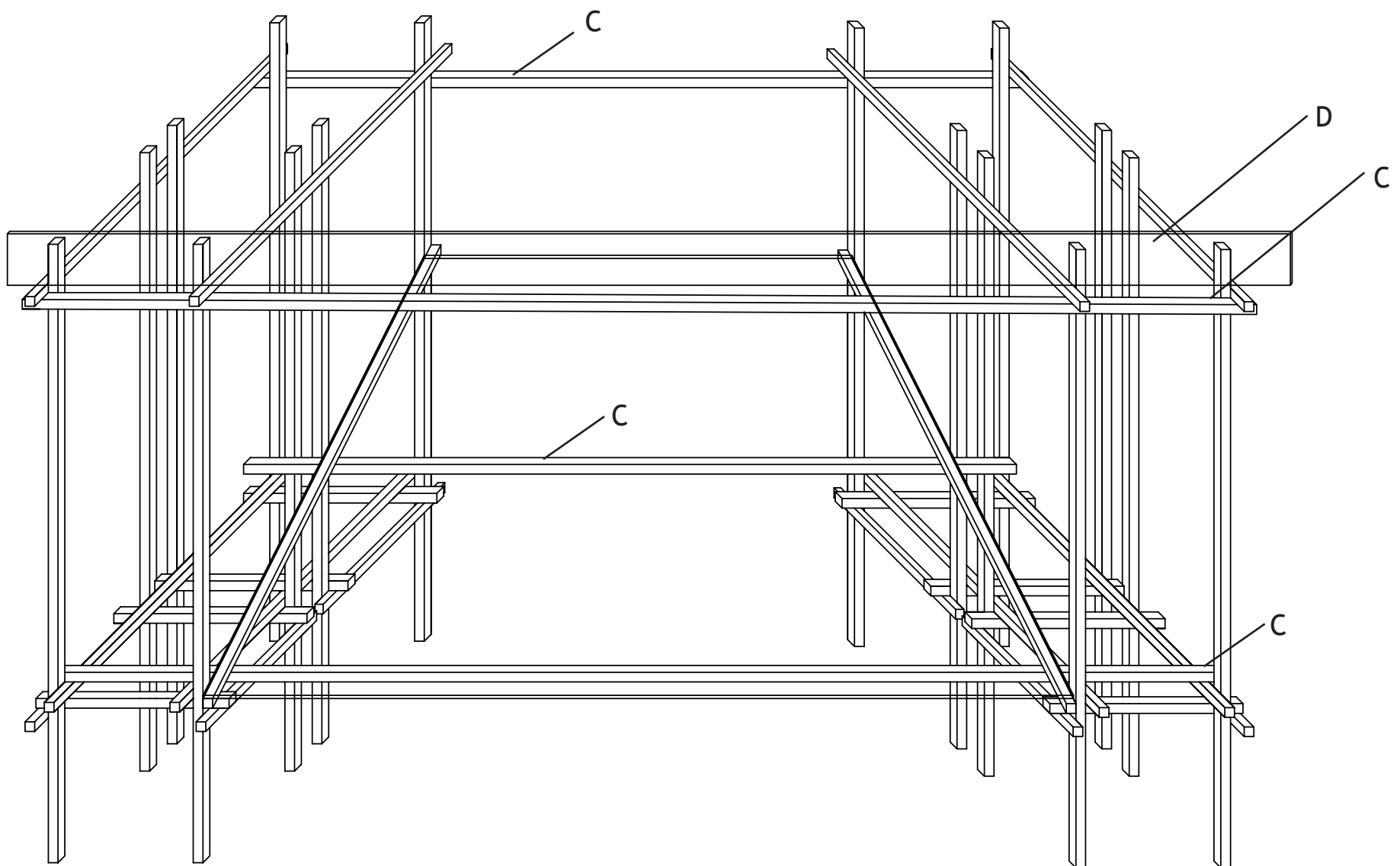
**Step 4**

With one person holding the two vertical pieces straight, have another person insert four small boards (B) between the two horizontal boards in accordance with the picture to the left.

**Step 5:**

Bolt the four small boards into place and then repeat steps 1-5 for structures 3 and 4.

**Note:** Because of warping of the wood as it is weathered some of the connections might be tight. If one board does not fit, try a different one to see if the drill holes align better.

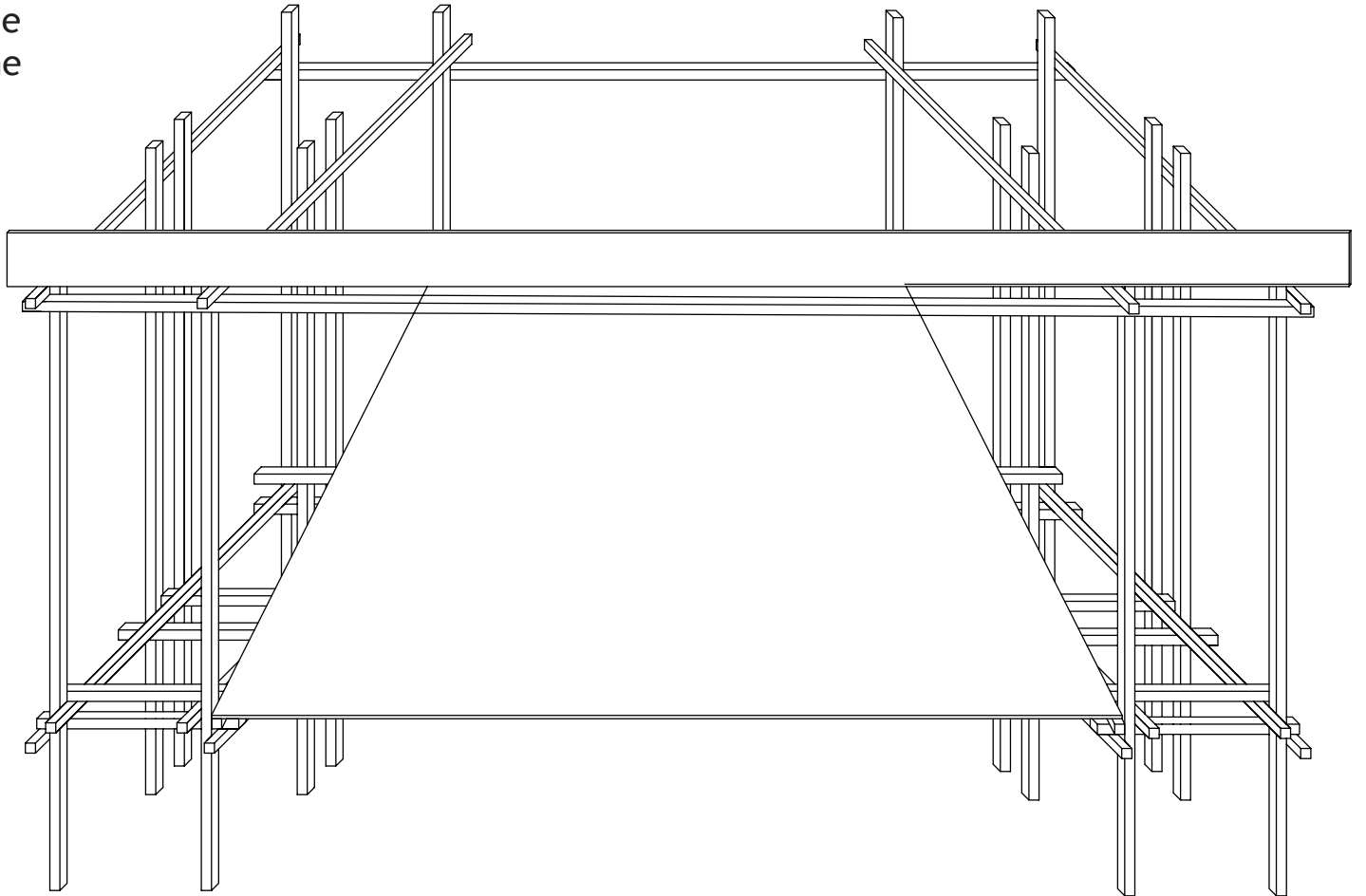


**Step 6:**

Once you have the two towers constructed use the four ten foot boards (D) to bolt the entire structure together. Add the facing board pictured above (C) and you have the skeleton of the structure.

**Step 7:**

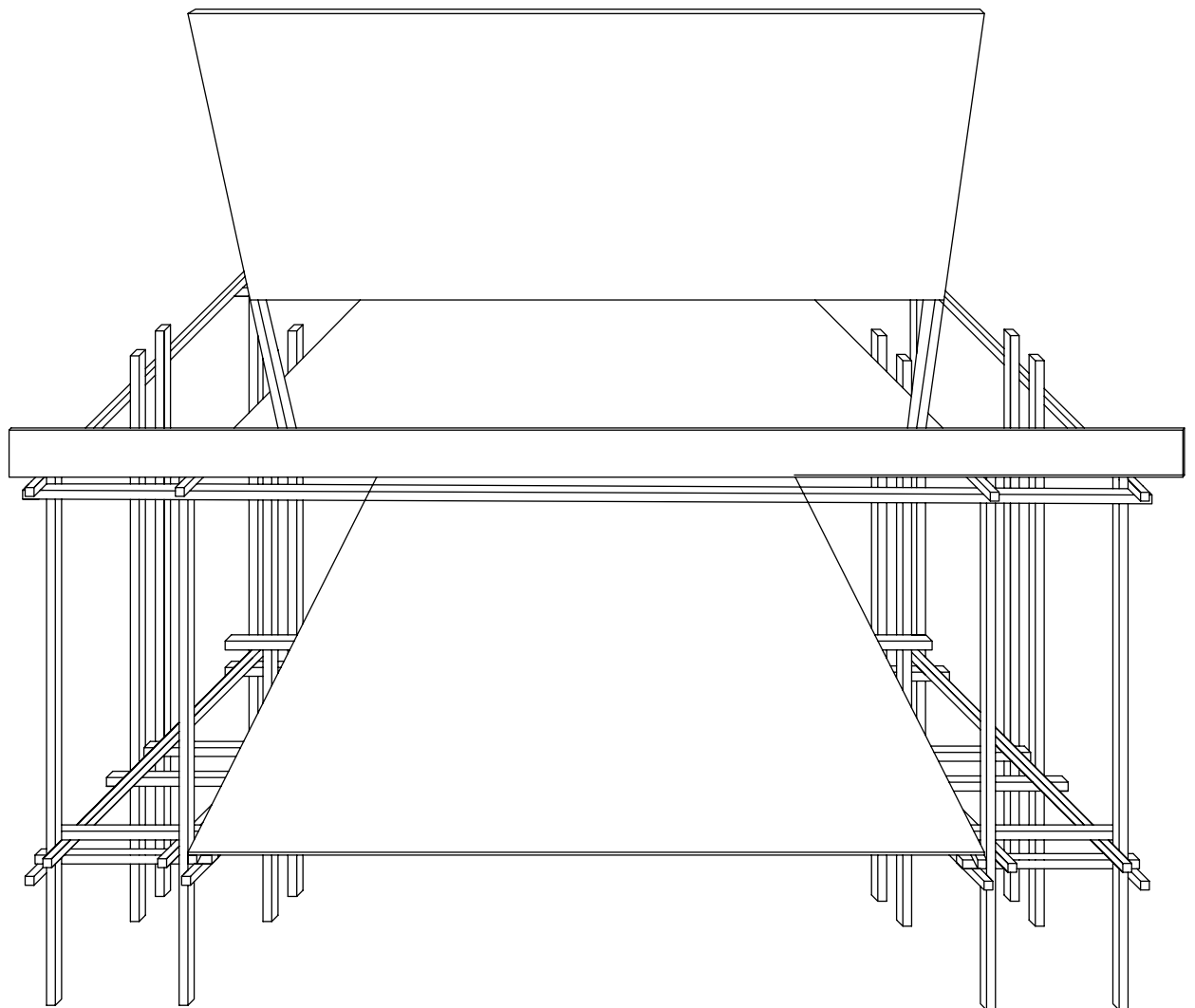
Lay the game board on the diagonal slats between the two towers and insert a bolt to hold into place.

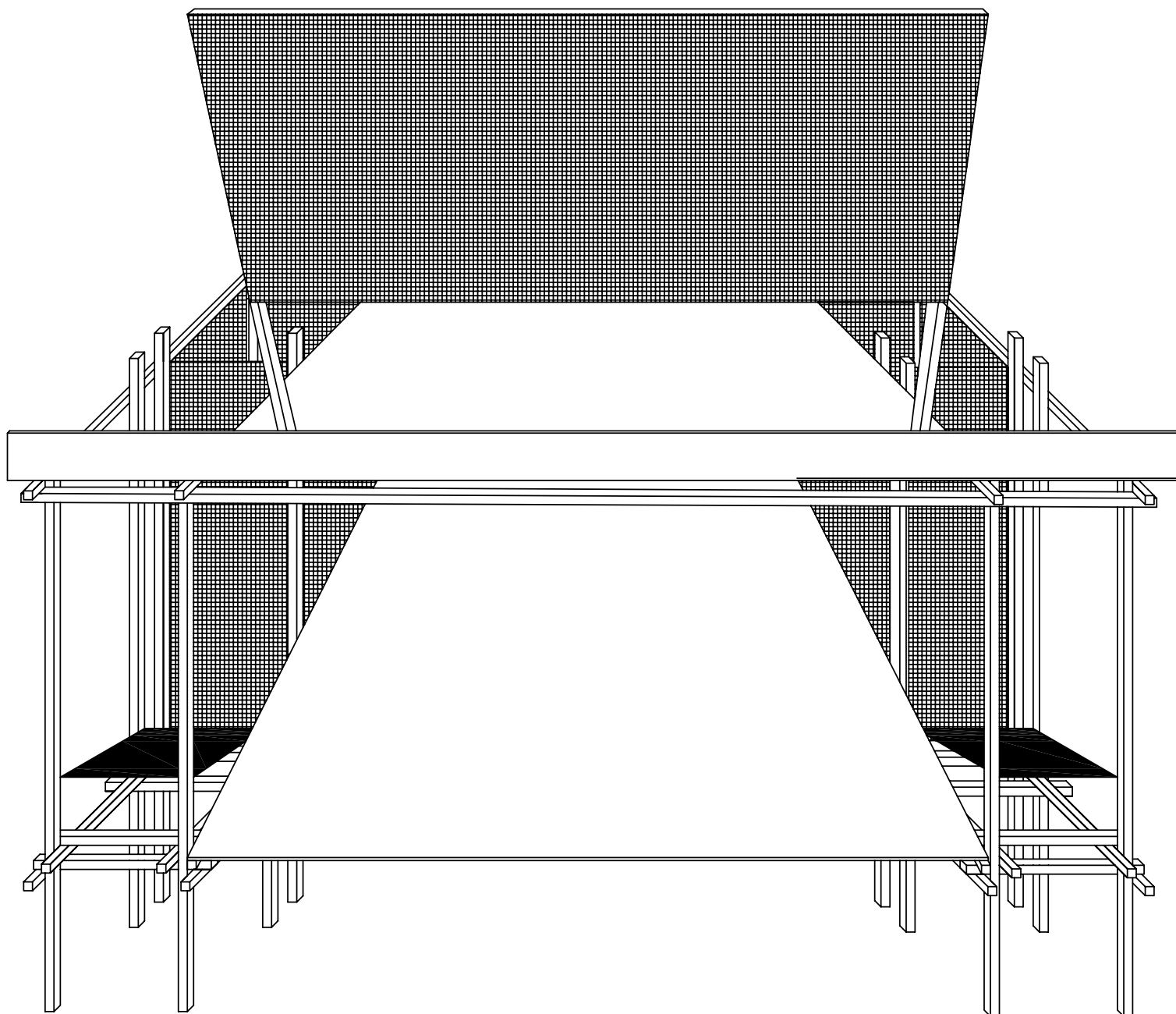


**Step 8:**

Place the roof above the game board with the cloth overhang extending forward and leaning on the face board of the booth.

**Note:** It is recommended that 3-4 people help to put the roof into place because of the awkward load the canopy extension creates.





**Step 9:**

Velcro the cloth panels on the back three sides of the light boxes and hang the cloth panel for the front side.

**Step 10:**

Lay the “Light Boards” (see label on board) between the horizontal slats in the light boxes and set the 250-watt lights on these aimed upward. Hook-up the 500-watt roof light by sliding it onto the bolt provided near the cut-out in the roof. Aim the light downwards and turn it on its highest setting.

**Step 11:**

Slide the two shelves into places, supported by four wooden blocks nailed to the posts.

**Step 12:**

Hang the story element of the design in the front section of the towers.

**Step 13:**

Hang the game title from the front of the booth and get ready to hand-out prizes!

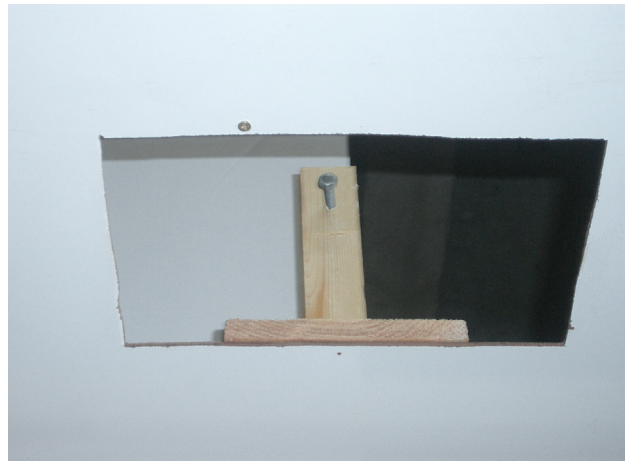
**Note:** See examples of these final 5 steps on the next page.



Step 9:



Step 10:



Step 11:



Step 12:



Step 13:

