Target Behavior: RG will independently label objects using adjectives that describe size and feel of objects (hard/soft, smooth/rough, bumpy, short/tall) in 8 out of 10 opportunities presented across three sessions.

| Step | Antecedent | Behavior | Consequence | Reinforcement Schedule | Criteria for Change |
| :---: | :---: | :---: | :---: | :---: | :---: |
| 1 | Clinician presents two objects, describing them (e.g. "This paper is smooth, this one is rough."), Objects are placed in a container/bag and client is asked to pull one out (e.g. "Pull out the smooth paper.") | Client pulls out the object described. | + social reinforcement <br> - Choice "Is this one smooth or rough?" <br> - - direct model | 1:1 | $4 / 5$ correct across two sessions |
| 2 | Clinician presents two objects in a container/bag and asks client to pull one out (e.g. "Pull out the smooth paper."). | Client pulls out the object described. | + social reinforcement <br> - Choice "Is this one smooth or rough?" <br> - - direct model | 1:1 | 5/5 correct in two consecutive sessions. |
| 3 | Clinician presents two objects in a container/bag and asks client to select one and describe it (e.g. How does that one feel?) | Client selects and describes object. | + social reinforcement <br> - Initial sound cue "This one is r..." <br> Choice "Is this one smooth or rough?" <br> - - direct model | 1:1 | 4/5 correct in two consecutive sessions. |
| 4 | Clinician presents objects in low structured activities and requests description. | Client describes size or feel of objects. | + social reinforcement <br> - Initial sound cue "This is r..." <br> - -Choice "Is this one smooth or rough?" <br> - - -direct model | 1:1 | 8/10 correct across three sessions. |
| 5 | Clinician presents objects in low structured activities and indirectly requests description (e.g. Which one should we use?) | Client independently describes size or feel of objects. | + social reinforcement <br> - Choice "The short one or the tall one?" <br> - - -direct model | 1:1 | 8/10 correct across three sessions. |

