SEQUENTIAL PROGRAM

CHILD	CLINICIAN	DATE/QUARTER_
PROGRAM/TARGET_	CHILD WILL INDEPENDENTLY MAKE A CHOICE FROM AN A	RRAY OF 2 PREFERRED ITEMS USING A FINGER POINT

Phase/Step	Antecedents	Child Behavior	Consequences	Schedule of Reinforcement	Criteria for Change
Making choices between preferred and non-preferred materials using a reach	Clinician holds up 2 objects equidistant away from the child - 1 preferred by the child and 1 non- preferred. Clinician holds up each item and says "I have". Then waits at least 10 seconds for response	Child will reach for desired object with NM/ no physical assistance	+ child gets item they reach for and allowed to eat/use it for a time - Clinician recues - Clinician holds the desired item closer than the non-preferred and recues - Clinician holds up only the preferred item Clinician holds up only the preferred item and physically prompts child to reach for it	Natural Consequence/Social	80% opportunities
Making choices between 2 preferred items using a reach	Clinician holds up 2 preferred objects equidistant away from the child - Clinician holds up each item and says "I have". Then wait at least 10 seconds for response.	Child reaches with 1 hand for 1 object with NM/ no physical assistance	+ child gets object and is allowed to manipulate it - recue physically prompt child to reach for it if continues to reach with both hands go back to preferred/nonpreferred choices	Natural Consequence/Social	80% opportunities

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Making	Clinician holds up 2	Child will use an	+ child gets item	Natural Consequence/Social	80% of opportunities
choices	preferred objects	index finger to point	- If child reaches,		
between 2	equidistant away from	to the desired item	recue with a DM of		
preferred	the child - Clinician	with NM/ no physical	pointing to each one		
items using	holds up each item	prompt	"Do you want x or x?"		
a point	and says "I have		If that doesn't		
	Which one do you		work, recue and shape		
	want?" Then wait at		child's hand into point		
	least 10 seconds for				
	response.				