



# Supreme Kittens

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**GALACTICAT**

# Game Overview



- **PURPOSE**

Control a cat, flying through space/alternate universe

Dodge enemy projectiles, OR use your super long tail to block!

Defeat bosses with unique attack patterns and mechanics -- all without shooting them!

- **ACHIEVEMENT/UPGRADES**

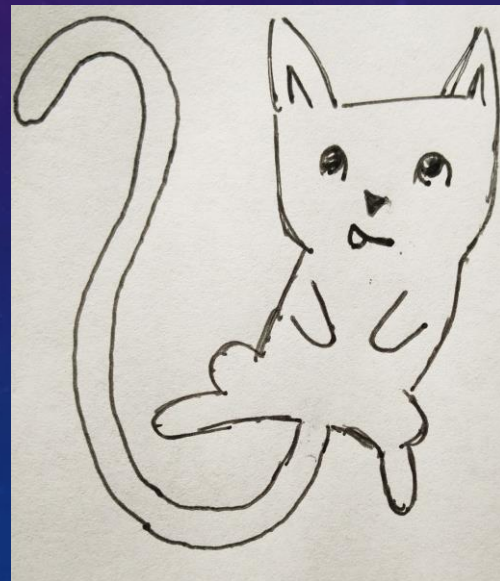
Collect points to get a higher score.

Collect powerups to help you survive.

- **WIN/LOSE**

Survive as long as possible.

Game over when you lose all your health from getting hit.



# Game Overview (cont.)

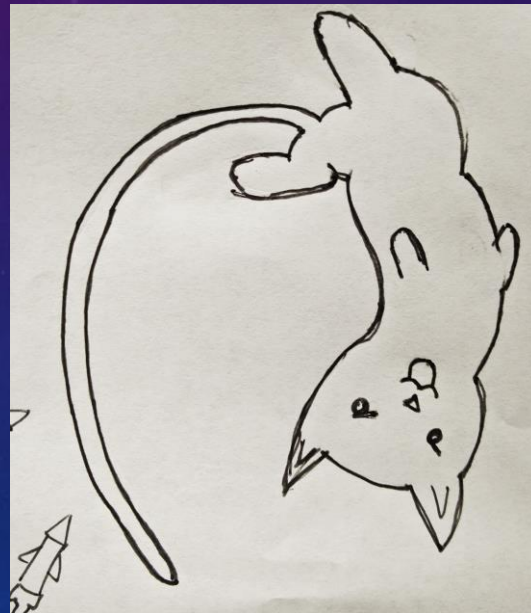


- Genre: Arcade Style, Bullet Hell without any offense
- Theme: Cute and light-hearted with Cat related topics
- Difficulty: Low skill base, high skill ceiling.

# Core Concepts



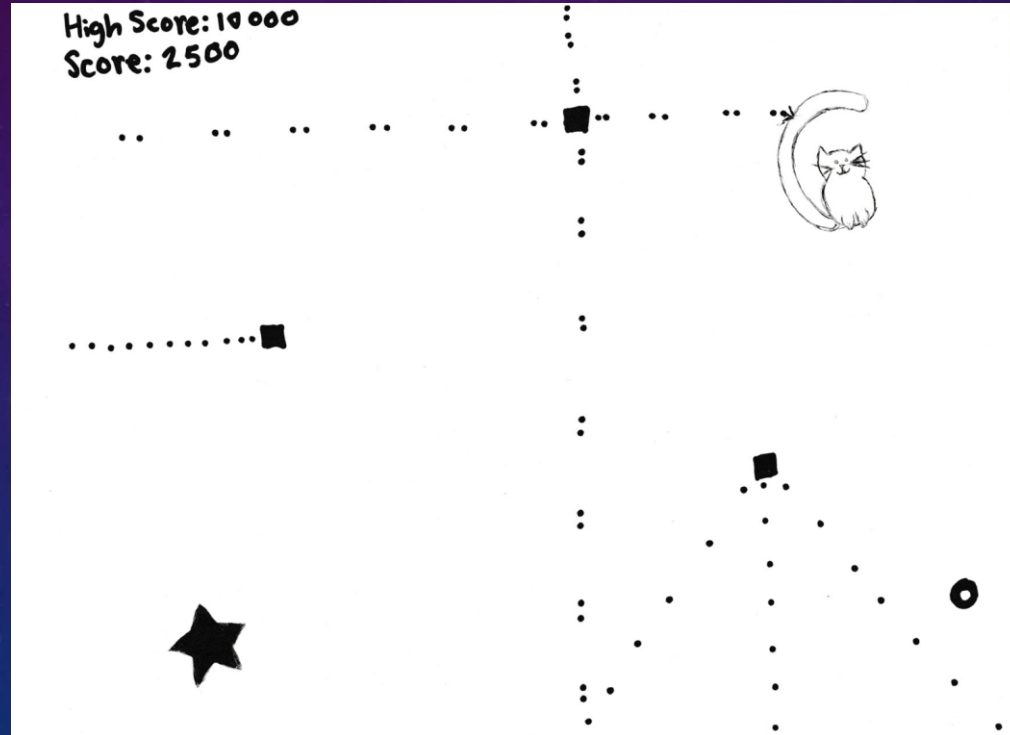
- ★ Get the good stuff!
- ★ Dodge (or block) the bad stuff!
- ★ Survive
- ★ CATS AND CUTENESS



# Game World

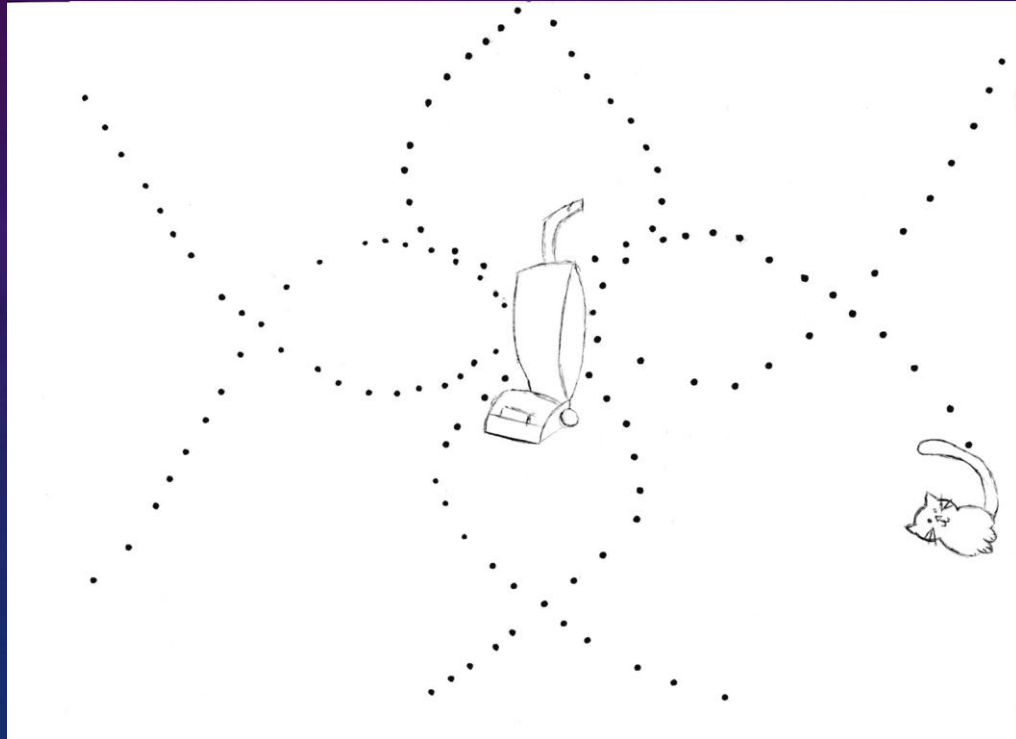


- = Enemy
- = Power up
- ★ = Collect for points
- = Projectile





# Boss Fight - Vacuum Cleaner



● = Dust Bunny Projectiles.  
Avoid at all costs!

# Basic Mechanics



- **Controls and Movement**

- Controller left thumb stick or WASD
  - If you press left, you move left. No rotation.

- **Tail**

- Constantly following you
- Blocks projectiles



# Additional Mechanics



- **POWERUPS**

- Tail temporarily grows longer
- Puffy tail - Tail's width temporarily grows wider.
- Collectible that clears projectiles from the screen in a circular wave, starting at your position and growing outward.
- Grow another tail, temporary.

- **BOSS MECHANICS**

- Constantly being pulled towards a location (Vacuum Cleaner boss)
- Middle-part of tail is missing, but the ends are still intact (Ghost boss?)
- Shortened tail length (Fur Clipper boss)
- And more!

# List of Prototypes



- Enemies that can move and shoot projectiles, with their own AI.
- Tail using physics/logic to follow the player (critical, most difficult)
- Collectible Power ups (some easy, some difficult)
- Background transitions based on powerups
- Boss Encounters with unique patterns (potentially difficult)
- Local Leaderboards



Note: Rockets may or may not be included

# Wishlist



- Original Soundtrack
- Unique Backgrounds for Multiple Bosses
- Local Multiplayer
- Difficulty Settings (and Kelvin mode)
- Unique Boss Mechanics
  - Ping-pong boss

