Name:	
Section:	Wed./Thurs.

## Learning Objectives Refresher for Week 1

Please complete these three questions, meant to revisit the ideas brought out in lecture and section. If you have difficulty completing this assignment without using outside resources, then you should spend time reviewing the materials in the JPSS text and practicing with code in JBuilder. Remember, this course requires a student to build upon each week's material; missing learning objectives from each week will only add to your frustration in later weeks.

**Please bring your answers to Monday's lecture (Jan. 10<sup>th</sup>).** We shall review these answers in section.

1. Describe each element of the following highlighted code segment, using the space provided. Use words like objects, classes, instance variables, constructors, accessor methods, mutator methods, parameters, etc.

	BookRead	er(String	readIn,	int	pages,	BookWriter	writeOut)
this	.pages =	= readIn; pages; ite = writ	eOut.hov	wMany	vPages()	)	
}							
public							
BookRea	nder()						
String							
readIn							
int							
this.pa	iges į						
BookWri	ter						
write0u	ıt .						
howMany	Pages()						

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Section: Wed./Thurs.

2. Describe each element of the following highlighted code segment, using the space provided. Use words like objects, classes, instance variables, constructors, accessor methods, mutator methods, parameters, etc.

```
public int getNumber(String inWord)
   int i = 0;
   int wordLength = inWord.length();
   String outMessage = new String("A new letter found.");
   if (wordLength != 0)
         for (i = 0; i<wordLength; i++)</pre>
             System.out.println(outMessage);
   else
       return 0;
   return i;
getNumber()
inWord
i
length()
i++
if ()
for ()
System.out
println()
return
```

3. The code segment in question 2 could be more concise in design (in actuality, only one line of code is needed inside the method). Explore the redundancy in this method and write a more concise method below.