Ling 566 Nov 2, 2010

Lexical Rules

Overview

- How lexical rules fit in
- Three types of lexical rules, constraints
- Example: Plural noun lexical rule
- Advice on writing lexical rules
- Constant lexemes
- ARG-ST & ARP
- The feature FORM

Lexical Types & Lexical Rules

- Lexemes capture the similarities among run, runs, running, and ran
- The lexical type hierarchy captures the similarities among *run*, *sleep*, and *laugh*, among those and other verbs like *devour* and *hand*, and among those and other words like *book*.
- Lexical rules capture the similarities among runs, sleeps, devours, hands, ...

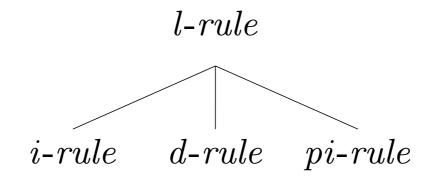
Parsimony & Plausibility

- Lexical rules capture **productive** generalizations.
- There may be some 'precompiling' going on as well.

Three Kinds of Lexical Rules

- Inflectional: *lexeme* to *word*Examples?
- Derivational: *lexeme* to *lexeme*Examples?
- Post-Inflectional: word to word (Chapters 11, 13, 14)

Three Subtypes of *l-rule*



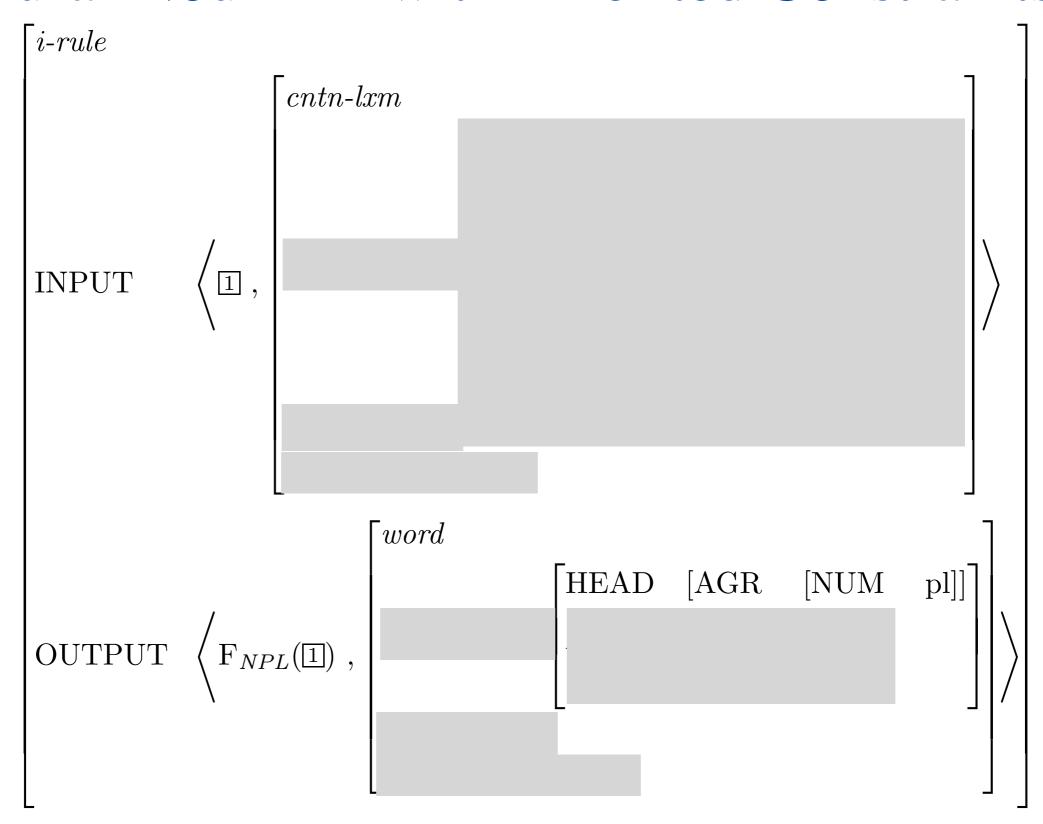
$$\begin{array}{ll} \textit{l-rule}: \begin{bmatrix} \text{INPUT} & \textit{l-sequence} \left\langle \mathbf{X} \;, [\; \text{SEM} \; \; \; / \; \mathbb{2} \;] \right\rangle \\ \text{OUTPUT} & \textit{l-sequence} \left\langle \mathbf{Y} \;, [\; \text{SEM} \; \; \; / \; \mathbb{2} \;] \right\rangle \end{bmatrix} \end{array}$$

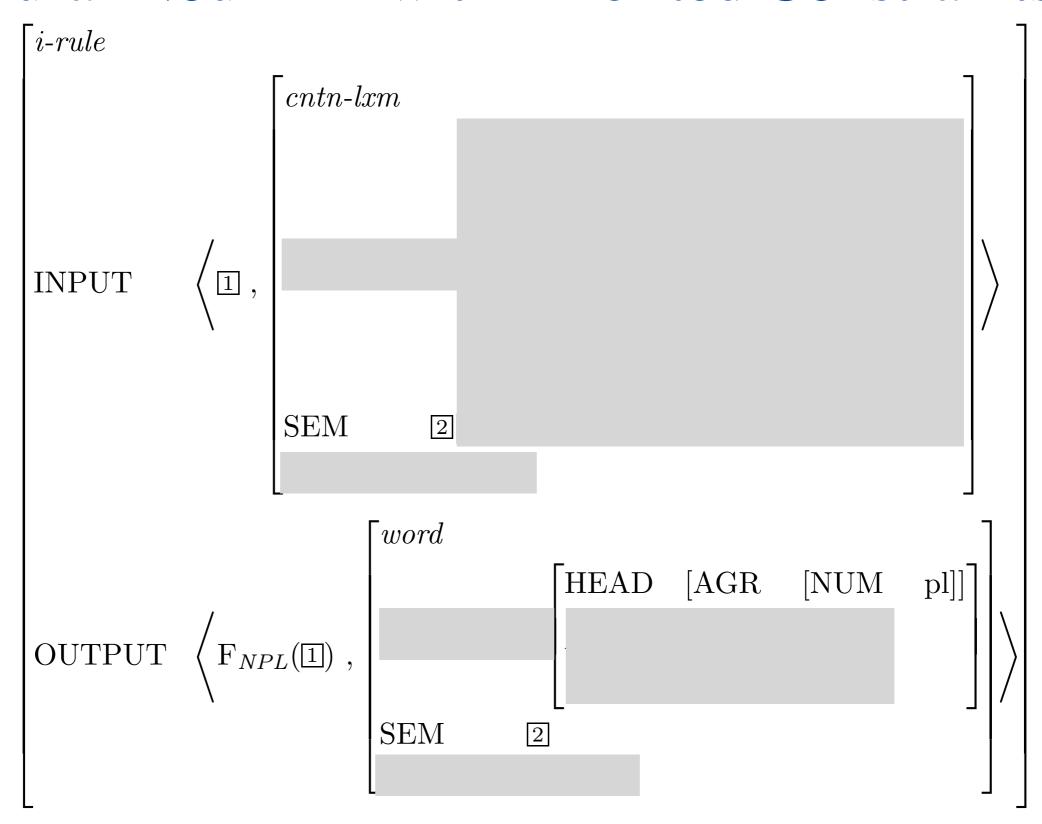
$$i\text{-}rule: \begin{bmatrix} \text{INPUT} & \left\langle \mathbf{X} \;, \begin{bmatrix} lexeme \\ \text{SYN} \; \; \mathbb{3} \\ \text{ARG-ST} \; \; \mathbb{A} \end{bmatrix} \right\rangle \\ \text{OUTPUT} & \left\langle \mathbf{X} \;, \begin{bmatrix} lexeme \\ \text{SYN} \; \; / \; \mathbb{3} \end{bmatrix} \right\rangle \\ \text{ARG-ST} & \mathbb{A} \end{bmatrix} \rangle$$

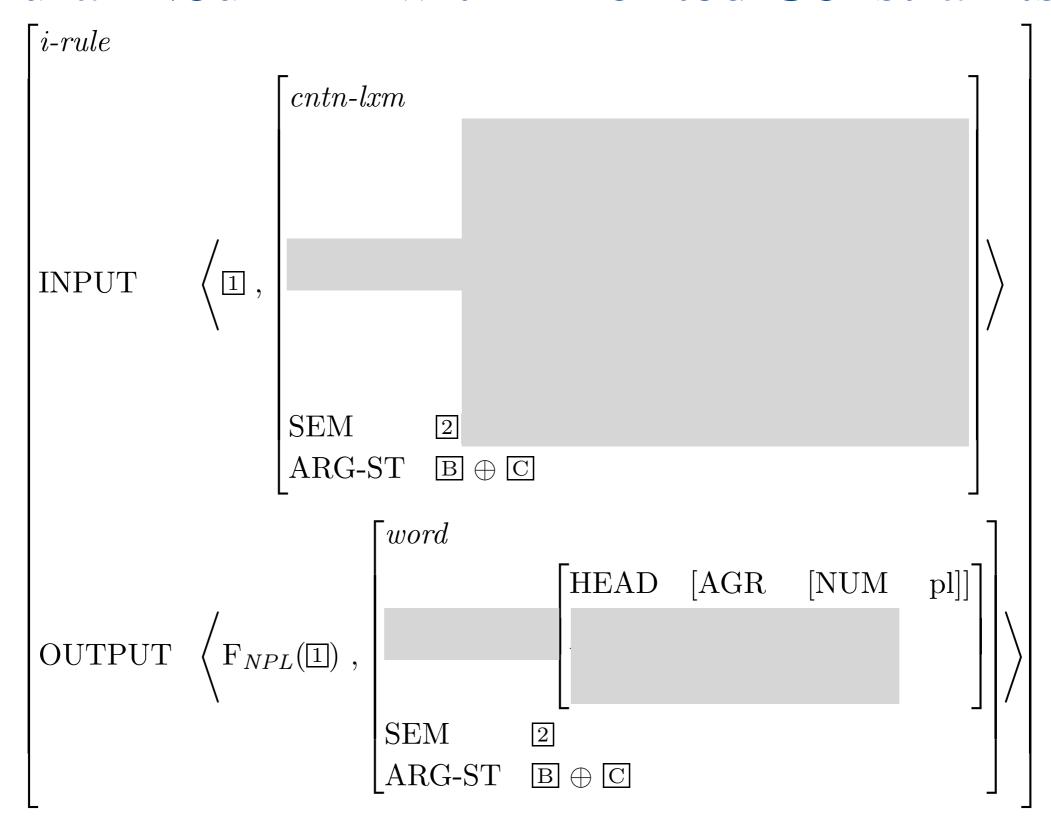
$$rule: \begin{bmatrix} \text{INPUT} & \left\langle \mathbf{X} , \begin{bmatrix} lexeme \\ \text{SYN} & / \mathbf{3} \end{bmatrix} \right\rangle \\ \text{OUTPUT} & \left\langle \mathbf{Y} , \begin{bmatrix} lexeme \\ \text{SYN} & / \mathbf{3} \end{bmatrix} \right\rangle \end{bmatrix}$$

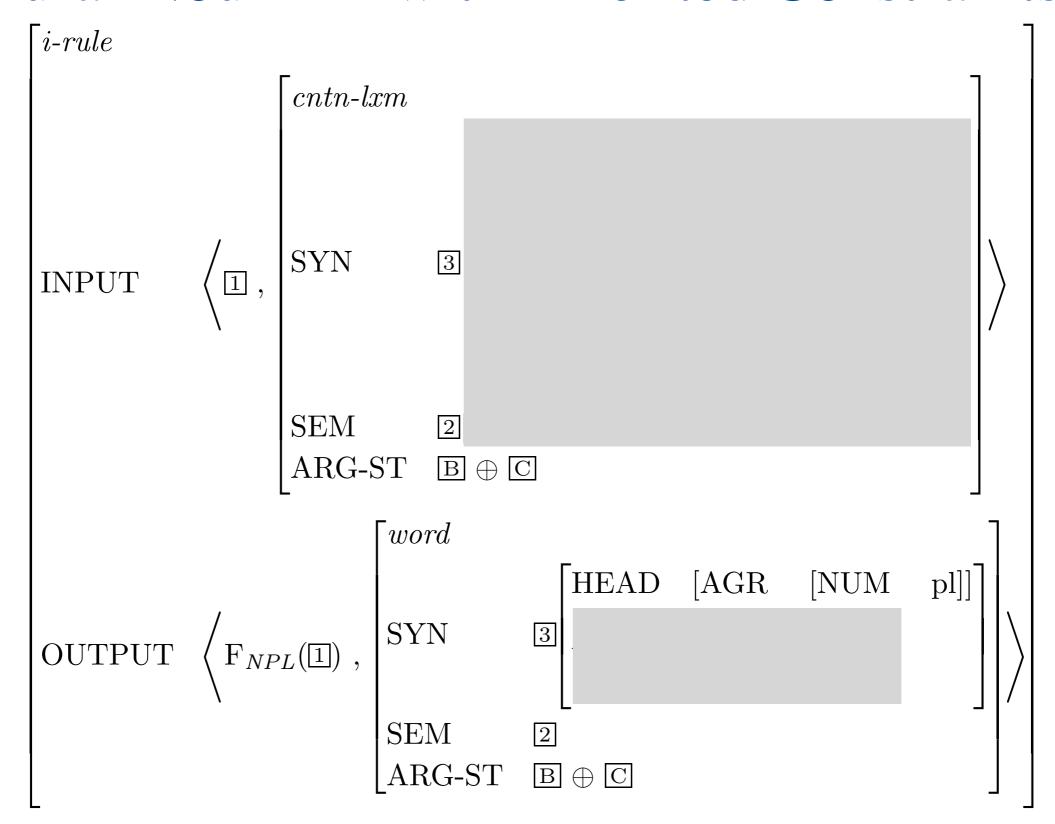
Plural Noun LR

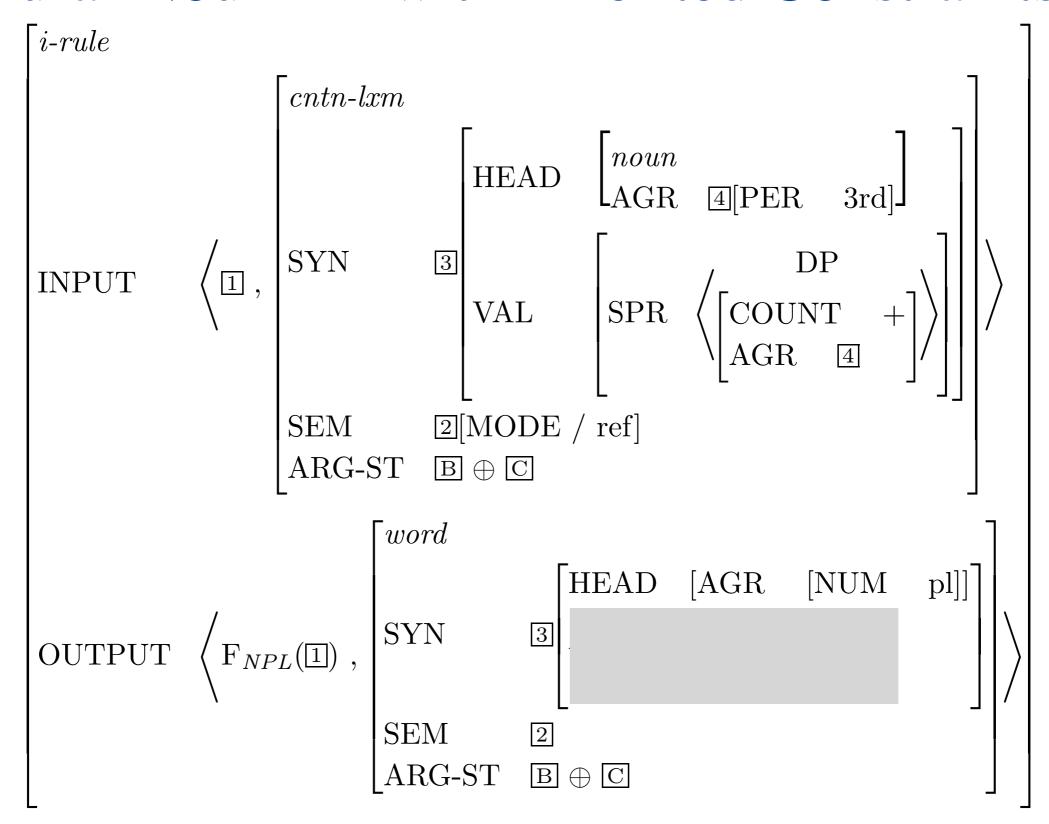
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\begin{bmatrix} i\text{-}rule \\ \text{INPUT} & \left\langle \texttt{1} \text{, } cntn\text{-}lxm \right\rangle \\ \\ \text{OUTPUT} & \left\langle \texttt{F}_{NPL}(\texttt{1}) \text{,} \begin{bmatrix} word \\ \\ \text{SYN} \begin{bmatrix} \text{HEAD} & \left[ \text{NUM} & \text{pl} \end{bmatrix} \end{bmatrix} \right] \end{bmatrix}
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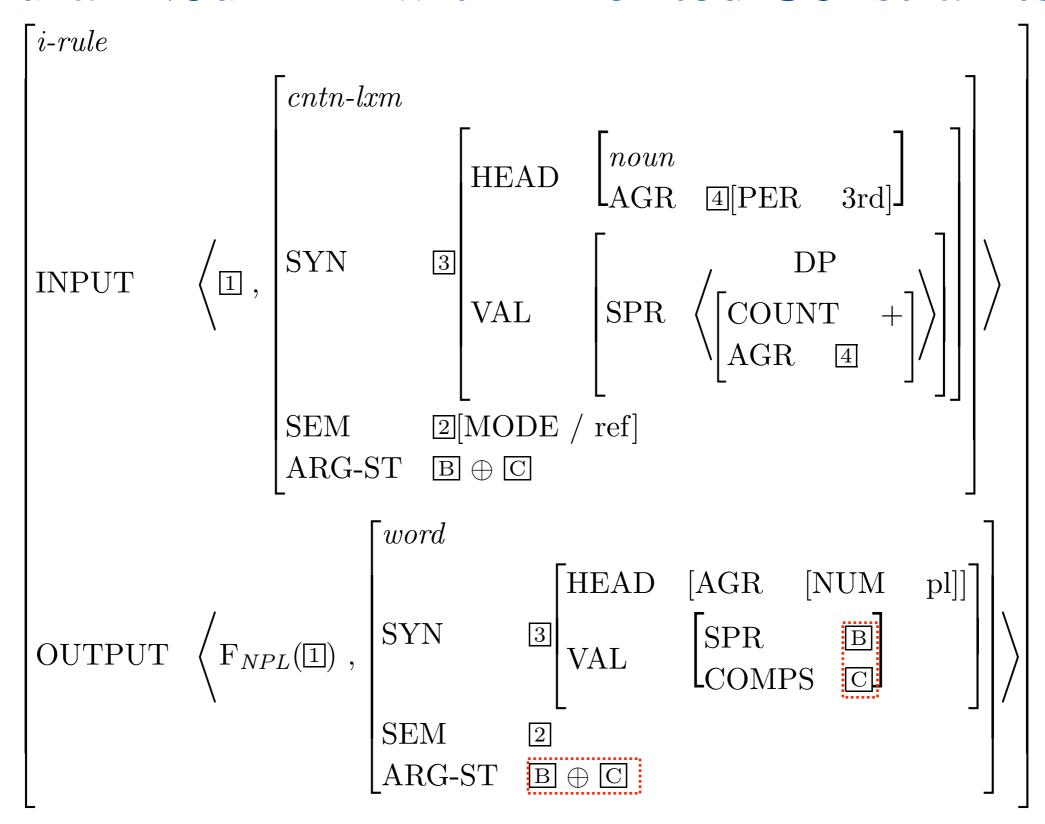










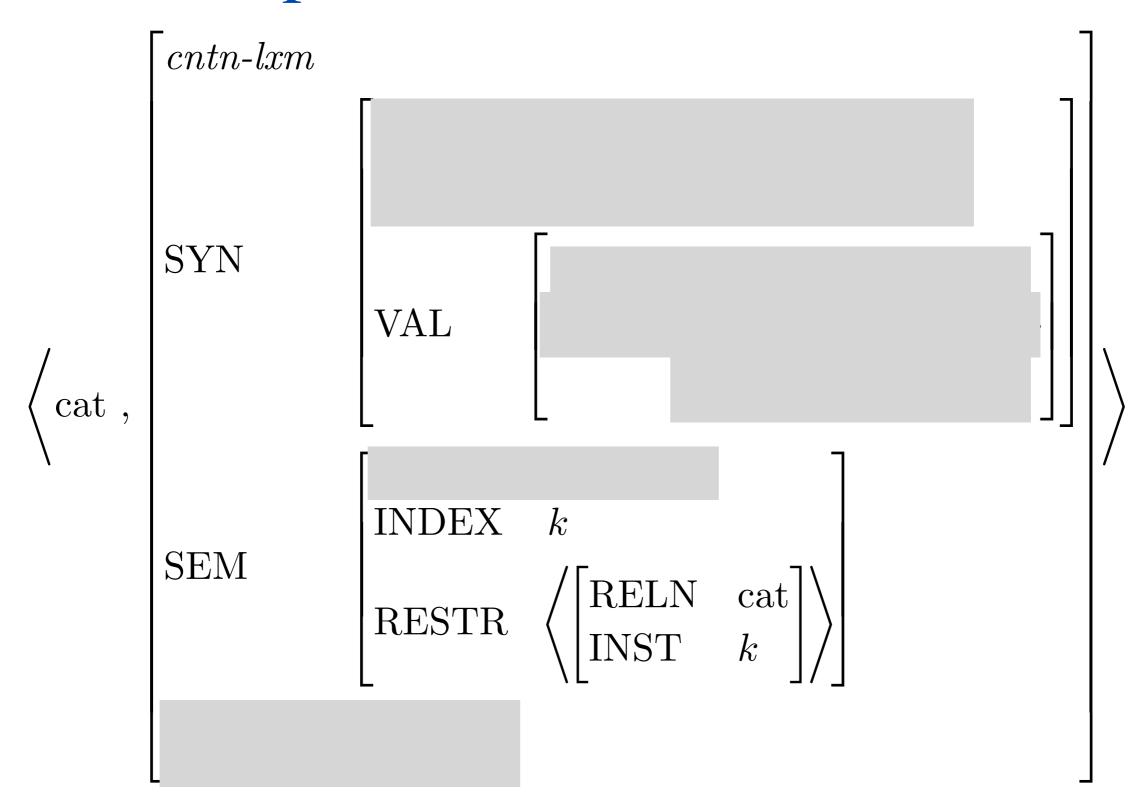


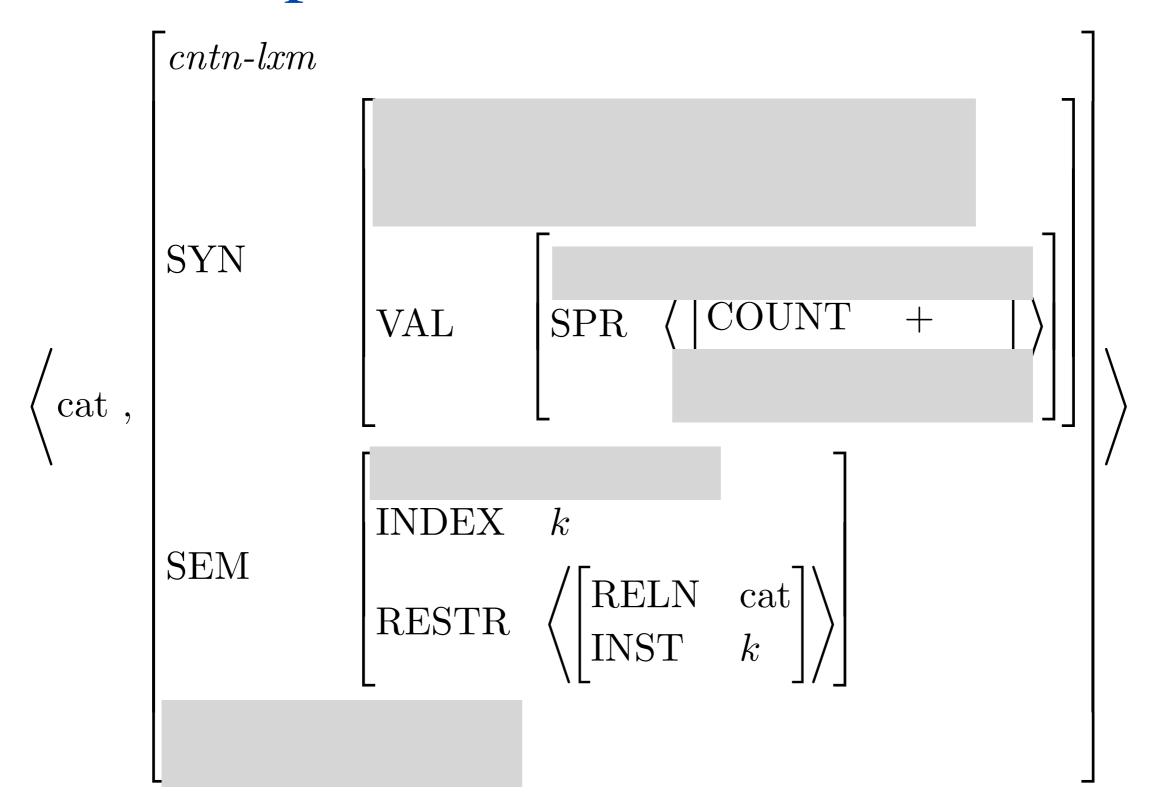
Practicalities - Applying Lexical Rules

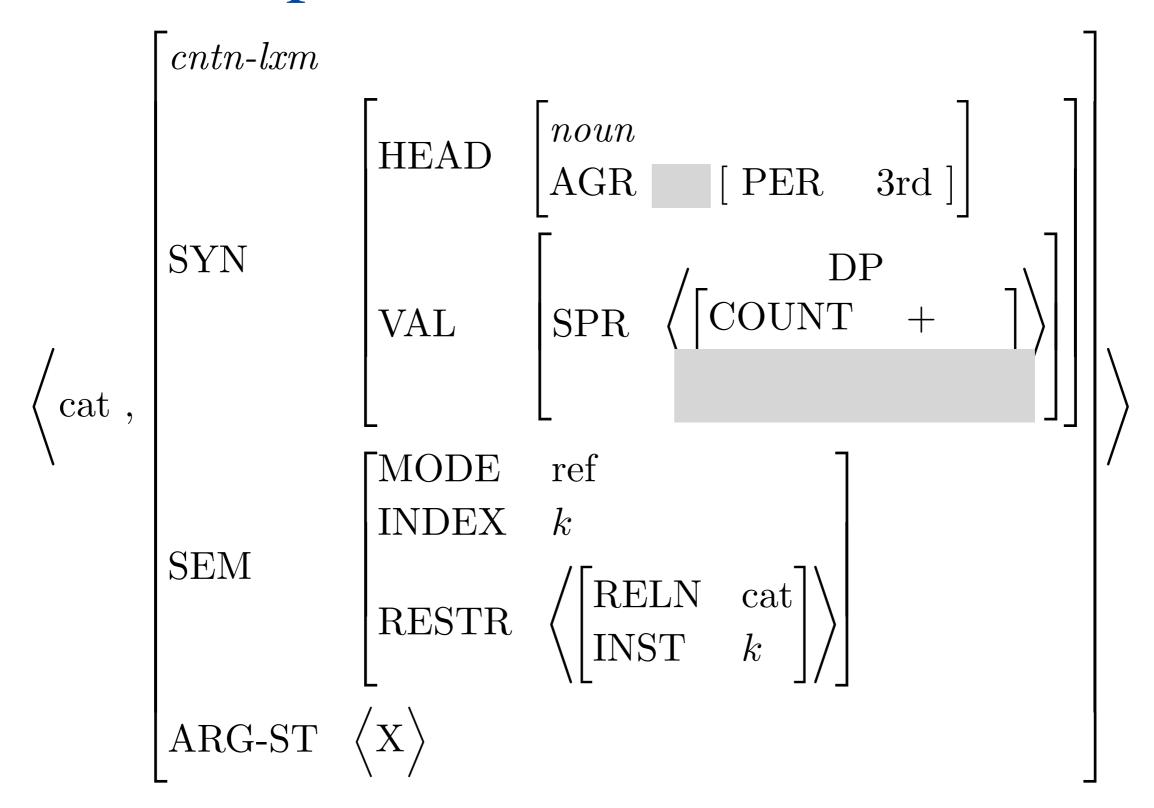
- INPUT is a family of lexical sequences.
- OUTPUT is another family of lexical sequences.
 - ...usually a smaller family
 - ...usually a disjoint one
- The only differences between the families are those stipulated in the rule (or the rule's type).
- Similarities are handled by the constraints on *l-rule* and its subtypes.
- If we've written the LRs correctly, nothing is left underconstrained.

Example: Lexical Entry for cat

$$\left\langle \text{cat}, \begin{bmatrix} \text{cntn-lxm} \\ \\ \text{SEM} \end{bmatrix} \right\rangle = \left\{ \begin{bmatrix} \text{INDEX} & k \\ \\ \text{RESTR} & \left\langle \begin{bmatrix} \text{RELN} & \text{cat} \\ \\ \text{INST} & k \end{bmatrix} \right\rangle \right\}$$





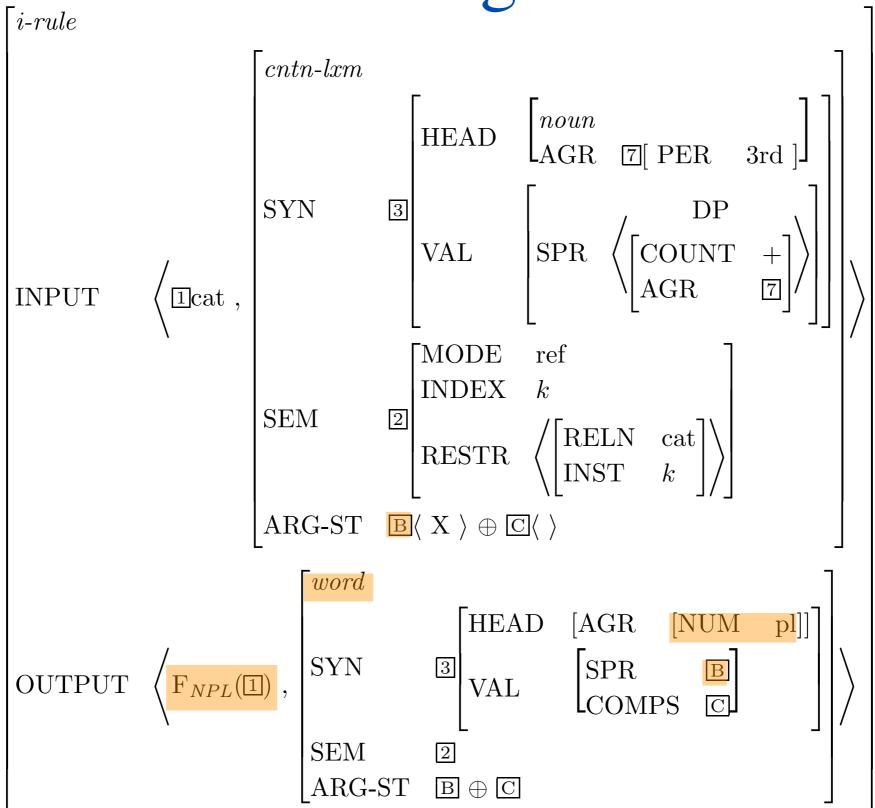


$$\left\langle \operatorname{cat}, \left[\begin{array}{c} \operatorname{cntn-lxm} \\ \operatorname{HEAD} & \left[\begin{array}{c} \operatorname{noun} \\ \operatorname{AGR} & \overline{7} \left[\begin{array}{c} \operatorname{PER} & \operatorname{3rd} \right] \end{array} \right] \\ \operatorname{VAL} & \left[\begin{array}{c} \operatorname{SPR} & \left\langle \begin{bmatrix} \operatorname{COUNT} & + \\ \operatorname{AGR} & \overline{7} \end{array} \right] \right\rangle \right] \\ \operatorname{SEM} & \left[\begin{array}{c} \operatorname{MODE} & \operatorname{ref} \\ \operatorname{INDEX} & k \\ \\ \operatorname{RESTR} & \left\langle \begin{bmatrix} \operatorname{RELN} & \operatorname{cat} \\ \operatorname{INST} & k \end{array} \right] \right\rangle \right] \\ \operatorname{ARG-ST} & \left\langle \operatorname{X} \right\rangle$$

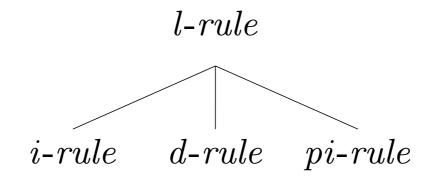
Plural Noun LR

```
\begin{bmatrix} i\text{-}rule \\ \text{INPUT} & \left\langle \texttt{1} \text{, } cntn\text{-}lxm \right\rangle \\ \\ \text{OUTPUT} & \left\langle \texttt{F}_{NPL}(\texttt{1}) \text{,} \begin{bmatrix} word \\ \\ \text{SYN} \begin{bmatrix} \text{HEAD} & \left[ \text{NUM} & \text{pl} \end{bmatrix} \end{bmatrix} \right] \end{bmatrix}
```

Licensing cats



Three Subtypes of *l-rule*

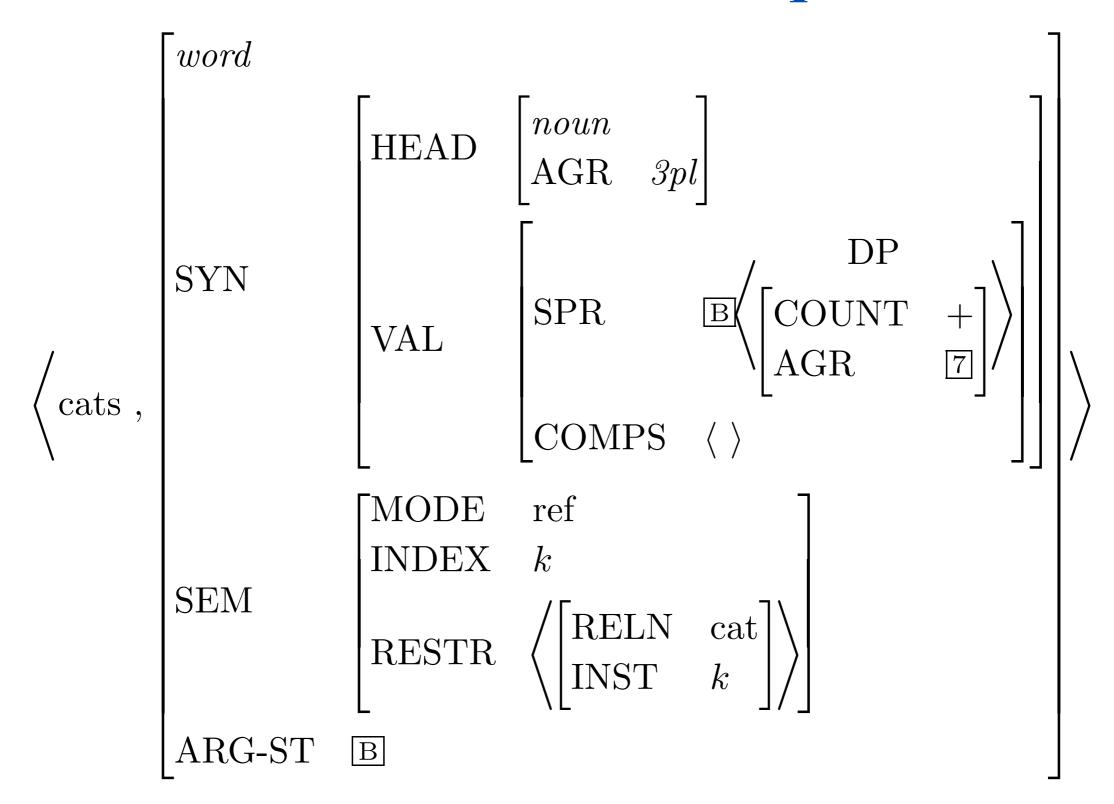


$$\begin{array}{ll} \textit{l-rule}: \begin{bmatrix} \text{INPUT} & \textit{l-sequence} \left\langle \mathbf{X} \;, [\; \text{SEM} \; \; \; / \; \mathbb{2} \;] \right\rangle \\ \text{OUTPUT} & \textit{l-sequence} \left\langle \mathbf{Y} \;, [\; \text{SEM} \; \; \; / \; \mathbb{2} \;] \right\rangle \end{bmatrix} \end{array}$$

$$i\text{-}rule: \begin{bmatrix} \text{INPUT} & \left\langle \mathbf{X} \;, \begin{bmatrix} lexeme \\ \text{SYN} \; \; \mathbb{3} \\ \text{ARG-ST} \; \; \mathbb{A} \end{bmatrix} \right\rangle \\ \text{OUTPUT} & \left\langle \mathbf{X} \;, \begin{bmatrix} lexeme \\ \text{SYN} \; \; / \; \mathbb{3} \end{bmatrix} \right\rangle \\ \text{ARG-ST} & \mathbb{A} \end{bmatrix} \rangle$$

$$ule: \begin{bmatrix} ext{INPUT} & \left\langle X, \begin{bmatrix} lexeme & \\ ext{SYN} & / & 3 \end{bmatrix} \right
angle \\ ext{OUTPUT} & \left\langle Y, \begin{bmatrix} lexeme & \\ ext{SYN} & / & 3 \end{bmatrix} \right
angle \end{bmatrix}$$

cats: The Lexical Sequence



Practicalities -- Writing Lexical Rules

- Determine the type of the LR.
- Determine the class of possible inputs.
- Determine what should change.
 - If INPUT and OUTPUT values are identified (by default or otherwise) and only OUTPUT value is mentioned, then... information is added.
 - (Lexical sequences incompatible with that value are not possible inputs)
 - If INPUT and OUTPUT values are identified by default, but different values are given on the INPUT and OUTPUT of the rule, then... information is changed.
 - If INPUT and OUTPUT values are identified by an inviolable constraint, but different values are given on the INPUT and OUTPUT of the rule, then... there is no well-formed output

Constant lexemes

- What kinds of words are constant lexemes in our grammar?
- Why do we need a rule for these words?
- What would be an alternative analysis?

Constant Lexeme LR

```
\begin{bmatrix} i\text{-}rule \\ \text{INPUT} & \langle \text{ } 1\text{ }, \text{ } const\text{-}lxm \text{ } \rangle \\ \text{OUTPUT} & \begin{bmatrix} \text{FIRST} & 1 \end{bmatrix} \end{bmatrix}
```

- What keeps this from applying to, say, verb lexemes?
- Why is this an *i-rule*?

ARG-ST & ARP

- Given the ARP, what do we need to specify about the valence properties of words?
- Why isn't the ARP a constraint on the type *lexeme*?

The Feature FORM

- Different inflected forms of verbs show up in different syntactic environments. Examples?
- These different forms are syntactically distinguished by the feature FORM, as assigned by lexical rules.
- FORM is also useful in our analyses of coordination and PP selection.

What rules these out?

- *Kim eat pizza.
- *Kim seems to eats pizza.
- *Dana helped Leslie pack and moved.
- *Kim relies for Sandy.
- *Dana walked and Kim.

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